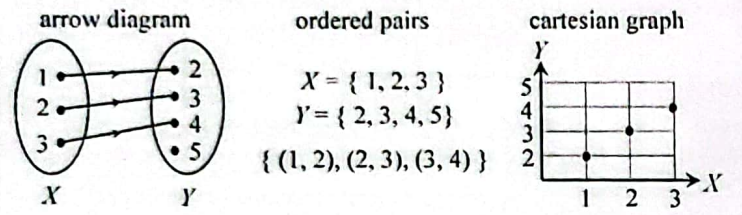


$(fg)^{-1} = g^{-1}f^{-1}$

$f^3(x) = f[f^2(x)] = f^2[f(x)]$

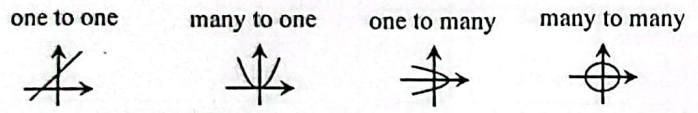
**ONE PAGE NOTES**  
**"FUNCTIONS"**

**Relations representation** : arrow diagram, ordered pairs, cartesian graph



- domain =  $\{1, 2, 3\}$ , codomain =  $\{2, 3, 4, 5\}$
- range =  $\{2, 3, 4\}$  → range  $\subset$  codomain
- the image of 1 = 2, the image of 2 = 3, the image of 3 = 4
- the object of 2 = 1, the object of 3 = 2, the object of 4 = 3

**Types of relation**



**Functions**

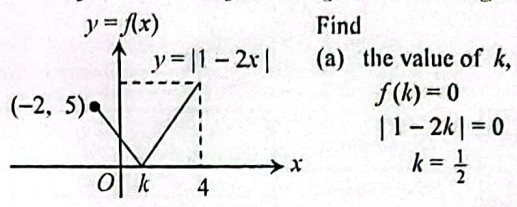
- **function notation** →  $f(x) = x + 1$  (example : refer arrow diagram)
- **conditions function** → one to one @ many to one relation  
→ each object must mapped with an image only
- **to determine whether a graph is a function** :  
~ draw a vertical line, and it cut the graph at only one point
- **maps onto itself** :  
~ if  $x$  is maps onto itself under function  $h$  →  $h(x) = x$   
~ if 5 is maps onto itself under function  $k$  →  $k(5) = 5$
- **definition** :  $f(x) = \frac{ax+b}{cx+d}$ ,  $x \neq k$   
~ if  $f(x)$  is undefined →  $ck + d = 0$  @  $k = -\frac{d}{c}$   
~ if  $f(x)$  is defined →  $ck + d \neq 0$  @  $k \neq -\frac{d}{c}$

**Functions : object and image**

Given  $f(x) = 3x - 7$ . Find  
(a) the image of 5, (b) the object of 23.  
 $f(5) = 3(5) - 7$        $3x - 7 = 23$   
= 8       $x = 10$

(a)  $vu(x)$ ,      (b)  $u^2(2)$ .  
=  $v[u(x)]$       =  $u[u(2)]$   
=  $v(1 + 3x)$       =  $u[1 + 3(2)]$   
=  $3 - 2(1 + 3x)$       =  $u(7)$   
=  $1 - 6x$       = 22

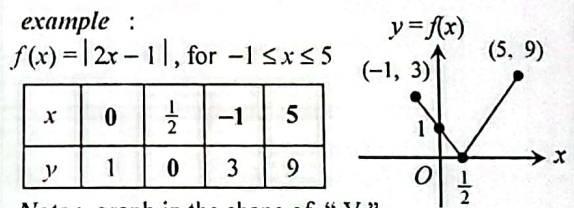
**Obsolete functions** ~ object, image, domain, range



- (b) the range of  $f(x)$  for the domain  $-2 \leq x \leq 4$ ,  
 $f(4) = 7 \rightarrow 0 \leq f(x) \leq 7$
- (c) the domain of  $0 \leq f(x) \leq 5$ .  
 $f(x) = 5$   
 $|1 - 2x| = 5$   
 $1 - 2x = -5, 1 - 2x = 5$   
 $x = 3, -2 \rightarrow -2 \leq x \leq 3$
- Note :**  
 $|x| = t$   
↓  
 $x = -t, t$

**Steps to draw absolute function graph**

- (1) find the  $x$ -intercept, when image = 0
- (2) find the  $y$ -intercept, when object = 0
- (3) draw the graph for the given domain



**Note :** graph in the shape of "V"

**Composite functions :**

$u(x) = 1 + 3x$ ,  
 $v(x) = 3 - 2x$ .  
Find :

**~ find function in behind**

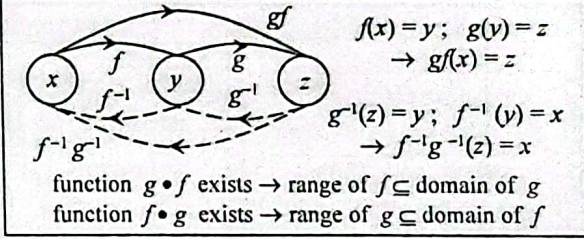
$f(x) = 2x - 5$ , and  $fg(x) = 1 - 2x$ , find  
(a)  $fg(-1)$ , (b)  $g(x)$ .  
=  $1 - 2(-1)$        $f[g(x)] = 1 - 2x$ ,  
= 3       $2[g(x)] - 5 = 1 - 2x$   
       $2[g(x)] = 6 - 2x$   
       $g(x) = 3 - 2x$

$f(x) = \frac{ax+b}{cx+d} \rightarrow f^{-1}(x) = \frac{dx-b}{-cx+a}$   
(for checking answer)

**Composite functions** : ~ find function in front  
 $g(x) = 3 - x$  and  $fg(x) = 3x + 1$ , find  $f(x)$ .

$f[g(x)] = 3x + 1$  @  $g^{-1}(x) = \frac{x-3}{-1} = 3 - x$   
 $f(3 - x) = 3x + 1$   
↓  
 $3 - x = y$        $fg[g^{-1}(x)] = 3[g^{-1}(x)] + 1$   
 $3 - y = x$        $f(x) = 3(3 - x) + 1$   
      =  $10 - 3x$

$ff^{-1}(x) = f^{-1}f(x) = x$   
↓  
 $ff^{-1}[k(x)] = k(x)$



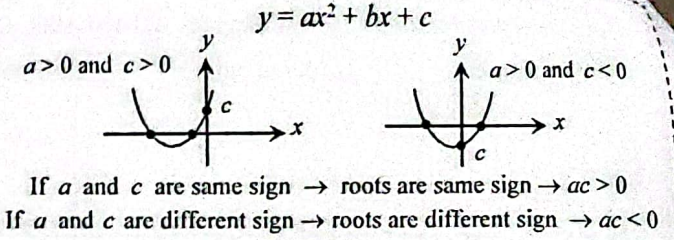
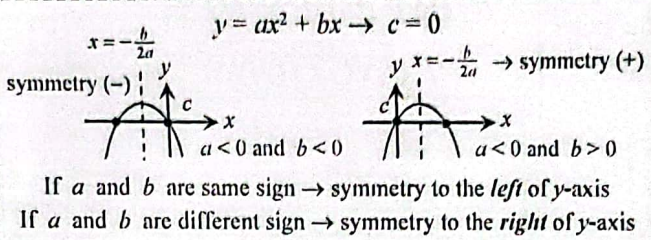
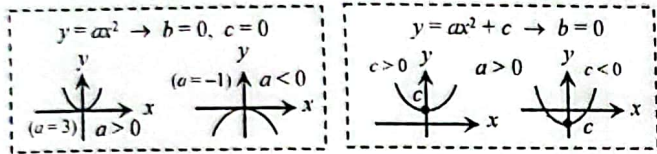
**Inverse functions**

- to every **one to one** function  $f: x \rightarrow y$ , there exist an inverse function  $f^{-1}: y \rightarrow x$
- domain for  $f^{-1}(x)$  = range for  $f(x)$   
range for  $f^{-1}(x)$  = domain for  $f(x)$
- the graph of  $y = f(x)$  and  $y = f^{-1}(x)$  are symmetry about the line  $y = x$
- if  $y = f(x)$  and  $y = f^{-1}(x)$  are inverse to each other →  $ff^{-1}(x) = f^{-1}f(x) = x$
- **determine whether a function has an inverse** : draw a horizontal line, and it cut the graph at only one point

$f(x) = x + k \rightarrow f^{-1}(x) = x - k$        $g(x) = \frac{3x}{x-4}, x \neq 4$   
 $f(x) = kx \rightarrow f^{-1}(x) = \frac{x}{k}$        $\frac{3x}{x-4} = y$   
 $3x = xy - 4y$   
 $f(x) = ax + b \rightarrow f^{-1}(x) = \frac{x-b}{a}$        $4y = xy - 3x$   
 $4y = x(y-3)$   
 $f(x) = \frac{x}{a} + b \rightarrow f^{-1}(x) = a(x-b)$        $\frac{4y}{y-3} = x$   
 $f(x) = x^2 \rightarrow f^{-1}(x) = \sqrt{x}$        $g^{-1}(x) = \frac{4x}{x-3}, x \neq 3$

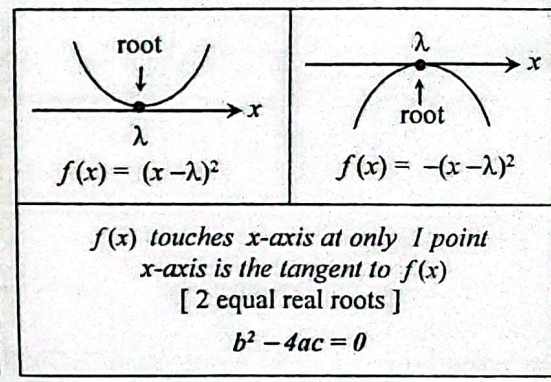
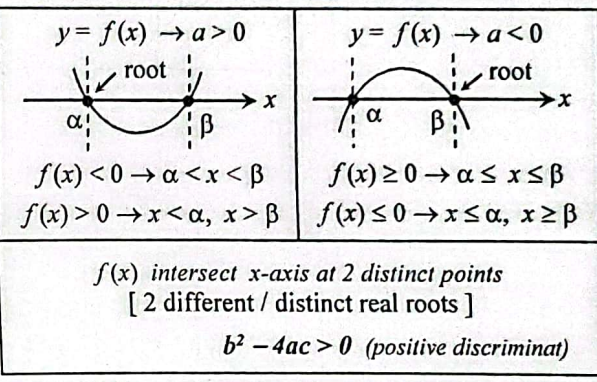
**ONE PAGE NOTES**

**"QUADRATIC FUNCTIONS"**



**Quadratic Equations**  
 $ax^2 + bx + c = 0$

**Quadratic Functions**  
 $f(x) = ax^2 + bx + c$



find the roots of the quadratic equation (the value of  $x$  that satisfies the equation)

**using calculator**  
 (CASIO fx-570MS, CANON F-570SG)

mode mode mode

1 2

$a = \quad b = \quad c =$   
 $\rightarrow x_1 = ? \quad x_2 = ?$

**NOTE:** if appear  $x$  only  
 $\rightarrow x_1 = x_2$

**completing the square**

$x^2 + bx + c = 0$   
 $x^2 + bx + \left(\frac{b}{2}\right)^2 - \left(\frac{b}{2}\right)^2 + c = 0$   
 $\left(x + \frac{b}{2}\right)^2 - \left(\frac{b}{2}\right)^2 + c = 0$   
 @  
 $x^2 - bx + c = 0$   
 $x^2 - bx + \left(\frac{-b}{2}\right)^2 - \left(\frac{-b}{2}\right)^2 + c = 0$   
 $\left(x - \frac{b}{2}\right)^2 - \left(\frac{-b}{2}\right)^2 + c = 0$   
 @  
 $ax^2 + bx + c = 0$   
 $a\left[x^2 + \frac{b}{a}x + \left(\frac{b}{2a}\right)^2 - \left(\frac{b}{2a}\right)^2\right] + c = 0$   
 $a\left[\left(x + \frac{b}{2a}\right)^2 - \left(\frac{b}{2a}\right)^2\right] + c = 0$   
 $a\left(x + \frac{b}{2a}\right)^2 - \frac{b^2}{4a} + c = 0$

**Vertex Form**  
 $f(x) = a(x - h)^2 + k$

- is reflected at  $x$ -axis
- is reflected at  $y$ -axis

$f(x) = -a(x - h)^2 - k$   
 $f(x) = a(x + h)^2 - k$

$a > 0$  parabola

[ equation of tangent ]  
 $y = k$

[ equation of axis of symmetry ]  
 $x = h$

$f(x)$  does not intersect  $x$ -axis  
 $f(x)$  is always above @ below  $x$ -axis  
 $f(x)$  is always positive @ negative  
 [ no real roots / imaginary roots ]  
 $b^2 - 4ac < 0$  (negative)

**using formula**

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

**General Form**  
 $f(x) = ax^2 + bx + c$

$a < 0$ , maximum point  
 $\left[-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right]$

$f\left(-\frac{b}{2a}\right) = \frac{4ac - b^2}{4a}$

**REMARKS:** real roots  
 $b^2 - 4ac \geq 0$

**Form Quadratic Equations from given Roots**

roots =  $\alpha, \beta$   
 $(x - \alpha)(x - \beta) = 0$   
 @  
 $x^2 - (SOR)x + (POR) = 0 \sim SOR = \alpha + \beta \quad \& \quad POR = \alpha\beta$

**IDENTITIES ALGEBRAIC**  
 $\alpha^2 + \beta^2 = (\alpha + \beta)^2 - 2\alpha\beta$

$SOR = -\left(\frac{b}{a}\right)$  and  $POR = \frac{c}{a}$   
 $\Rightarrow SOR = \text{sum of roots} \quad \& \quad POR = \text{product of roots}$

**Intercept Form**  
 $f(x) = a(x - p)(x - q)$

Turning point / vertex  
 $\left[\frac{p+q}{2}, f\left(\frac{p+q}{2}\right)\right]$

$k = f\left(-\frac{b}{2a}\right) = \frac{4ac - b^2}{4a} = f\left(\frac{p+q}{2}\right)$

domain:  $-\infty \leq x \leq \infty$   
 relation ~ many to one

domain:  $x \leq h$  @  $x \geq h$   
 relation ~ one to one

**Sketch the graph of a quadratic function**

- find the minimum @ maximum point
- find the  $y$ -intercept  
 $\rightarrow$  value of  $c$  @ substitute  $x = 0, f(0)$
- find the  $x$ -intercept  
 $\rightarrow$  substitute  $y = 0$  ~ calculator (EQN)
- find the value of  $f(m)$  and  $f(n)$  for the given domain:  $m \leq x \leq n$ .

### STEPS OF SOLUTION : SYSTEMS OF LINEAR EQUATIONS IN THREE VARIABLES

- ~ each linear equation has 3 variables
- ~ the highest power of each variable is 1
- **steps in solution : using elimination method**
  - (1) Rearrange all the equations in the form,  $ax + by + cz = d$ .
  - (2) Do the first elimination, either  $x$ ,  $y$  or  $z$   
 $\rightarrow$  **NOTE** : same sign (-), different sign (+)
  - (3) Do the second elimination. ~ obtained the value of the first variable.
  - (4) Substitute the value of first variable into any equations in (2) to get the value of second variable.
  - (5) Substitute the values of first and second variable into any equations in (1) to get the value of third variable.

#### example 1 : linear equation in 3 variables

Solve the system of linear equations :

$$x - 3y + z = 2 \quad \dots\dots (1)$$

$$4x - 4y + z = 7 \quad \dots\dots (2)$$

$$2x + y - 3z = -4 \quad \dots\dots (3)$$

$$(1) \times 4; (2)$$

$$(1) \times 2; (3)$$

$$4x - 12y + 4z = 8$$

$$2x - 6y + 2z = 4$$

$$\rightarrow 4x - 4y + z = 7$$

$$\rightarrow 2x + y - 3z = -4$$

$$\underline{-8y + 3z = 1\dots (4)}$$

$$\underline{-7y + 5z = 8\dots (5)}$$

$$(4) \times 7; (5) \times 7$$

$$\bullet -8y + 9 = 1$$

$$\rightarrow 56y + 21z = 7$$

$$y = 1$$

$$\rightarrow 56y + 40z = 64$$

$$\bullet y = 1, z = 3 \rightarrow (1)$$

$$\underline{-19z = -57}$$

$$\sim x - 3 + 3 = 2$$

$$z = 3 \rightarrow (4)$$

$$x = 2$$

#### example 2 :

Solve the system of linear equations :

$$y - 7z = -2 \quad \dots\dots (1)$$

$$x - y + 5z = 2 \quad \dots\dots (2)$$

$$-2x + 2y - 10z = 6 \quad \dots\dots (3)$$

$$(2) \times 2; (3)$$

$$2x - 2y + 10z = 4$$

$$\rightarrow -2x + 2y - 10z = 6$$

$$0 = 10$$

$$\sim 0 \neq 10 \rightarrow \text{no solution}$$

if  
0 = 0  
↓  
infinite solutions

#### example 1 : simultaneous equations ~ calculator / factor

Solve the simultaneous equations :

$$2x - y - 3 = 0 \quad \text{and} \quad 2x^2 + y = 10x - 9$$

$$\bullet 2x - y - 3 = 0$$

$$\rightarrow 2x - 3 = y$$

$$\bullet 2x^2 + y = 10x - 9$$

$$2x^2 + 2x - 3 - 10x + 9 = 0$$

$$2x^2 - 8x + 6 = 0$$

$$x^2 - 4x + 3 = 0$$

$$(x - 1)(x - 3) = 0$$

$$x = 1, \quad x = 3$$

$$\bullet x = 1, y = -1$$

$$x = 3, y = 3$$

#### example 2 : simultaneous equations ~ formula

Solve the simultaneous equations :

$$2x + y = 1 \quad \text{and} \quad 2x^2 + y^2 + xy = 5$$

Give your answers correct to three decimal places.

$$\bullet 2x + y = 1$$

$$\rightarrow y = 1 - 2x$$

$$\bullet 2x^2 + y^2 + xy = 5$$

$$2x^2 + (1 - 2x)^2 + x(1 - 2x) - 5 = 0$$

$$2x^2 + 1 - 4x + 4x^2 + x - 2x^2 - 5 = 0$$

$$4x^2 - 3x - 4 = 0$$

$$\bullet x = \frac{-(-3) \pm \sqrt{(-3)^2 - 4(4)(-4)}}{2(4)}$$

$$= \frac{3 \pm \sqrt{73}}{8}$$

$$= 1.443, -0.693$$

$$\bullet x = 1.443, y = -1.886$$

$$x = -0.693, y = 2.386$$

$$(a + b)^2 = a^2 + 2ab + b^2$$

$$\rightarrow (x + 7)^2 = x^2 + 14x + 49$$

$$(a - b)^2 = a^2 + 2ab + b^2$$

$$\rightarrow (2x - 1)^2 = 4x^2 - 4x + 1$$

### ONE PAGE NOTES

### " SYSTEMS OF EQUATIONS "

#### STEPS OF SOLUTION :

#### SIMULTANEOUS EQUATIONS

- **steps in solution : using substitution method**
  - (1) From the linear equation, express one of the unknown as the subject. ~ sometime, also can from the non-linear equation
  - (2) Substituted (1) into the non-linear equation to form a quadratic equation.
  - (3) Arranged the quadratic equation into general form :  $ax^2 + bx + c = 0$
  - (4) Simplify and solve the quadratic equation by using :

#### (i) calculator fx-570MS

$$3x^2 - 5x - 12 = 0$$

$$(x - 3)(3x + 4) = 0$$

$$x = 3 \quad x = -\frac{4}{3}$$

**MUST**

#### from calculator : fx-570MS

mode	mode	mode	1	▶	2
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$$a? 3 = \quad b? -5 = \quad c? -12 =$$

$$\rightarrow x_1 = 3 \quad \rightarrow x_2 = -1.33\dots \quad \text{shift} \quad \boxed{a/b/c} \quad -\frac{4}{3}$$

Note : if appear  $x$  only  $\rightarrow x_1 = x_2$

#### (ii) factorise

$$2x^2 - 5x = 0$$

$$x(2x - 5) = 0$$

$$x = 0 \quad x = \frac{5}{2}$$

#### (iii) formula

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

- (5) Obtain the values of other unknowns by substituting the  $x_1$  and  $x_2$  into (1).

$$(a + b)(a - b) = a^2 - b^2$$

$$\rightarrow (3x + 2)(3x - 2) = 9x^2 - 4$$

# "INDICES, SURDS AND LOGARITHMS"

LAWS OF INDICES			
$a^m \times a^n = a^{m+n}$	$a^m \div a^n = \frac{a^m}{a^n} = a^{m-n}$	$(a^m)^n = a^{m \times n} = (a^n)^m$	$a^0 = 1 \rightarrow a \neq 0$
$a^m \times b^m = (a \times b)^m$	$\frac{a^n}{b^n} = \left(\frac{a}{b}\right)^n = \left(\frac{b}{a}\right)^{-n}$	$\frac{1}{a^n} = a^{-n}$ @ $\frac{1}{a^{-n}} = a^n$	
$\frac{1}{a^{m-n}} = a^{-m+n}$	$\frac{k}{a^{-m+n}} = k a^{m-n}$	$\frac{1}{a^m \times a^n} = a^{-(m+n)}$ @ $\frac{1}{a^m \div a^n} = a^{-(m-n)}$	
$\sqrt[n]{a^m} = a^{\frac{m}{n}} = (a^m)^{\frac{1}{n}} = (a^n)^{\frac{1}{m}}$		$\sqrt[n]{a} = a^{\frac{1}{n}} \Rightarrow \sqrt{a} = a^{\frac{1}{2}} \text{ \& \ } \sqrt[3]{a} = a^{\frac{1}{3}}$	

Notes :  $a^n = y \Leftrightarrow a = y^{\frac{1}{n}}$  @  $a^{\frac{m}{n}} = y \Leftrightarrow a = y^{\frac{n}{m}}$

TABLE FOR NUMBERS POWER OF n									
<b>BASE 2</b>	$2^{-3} = \frac{1}{8}$	$2^{-2} = \frac{1}{4}$	$2^{-1} = \frac{1}{2}$	$2^0 = 1$	$2^1 = 2$	$2^2 = 4$	$2^3 = 8$	$2^4 = 16$	$2^5 = 32$
<b>BASE 3</b>	$3^{-3} = \frac{1}{27}$	$3^{-2} = \frac{1}{9}$	$3^{-1} = \frac{1}{3}$	$3^0 = 1$	$3^1 = 3$	$3^2 = 9$	$3^3 = 27$	$3^4 = 81$	$3^5 = 243$
<b>BASE 5</b>	$5^{-3} = \frac{1}{125}$	$5^{-2} = \frac{1}{25}$	$5^{-1} = \frac{1}{5}$	$5^0 = 1$	$5^1 = 5$	$5^2 = 25$	$5^3 = 125$	$5^4 = 625$	
<b>BASE 6</b>	$6^{-3} = \frac{1}{216}$	$6^{-2} = \frac{1}{36}$	$6^{-1} = \frac{1}{6}$	$6^0 = 1$	$6^1 = 6$	$6^2 = 36$	$6^3 = 216$		$6^6 = 64$
<b>BASE 7</b>	$7^{-3} = \frac{1}{343}$	$7^{-2} = \frac{1}{49}$	$7^{-1} = \frac{1}{7}$	$7^0 = 1$	$7^1 = 7$	$7^2 = 49$	$7^3 = 343$	$2^{10} = 1024$	$2^7 = 128$
<b>BASE 10</b>	$10^{-3} = \frac{1}{1000}$	$10^{-2} = \frac{1}{100}$	$10^{-1} = \frac{1}{10}$	$10^0 = 1$	$10^1 = 10$	$10^2 = 100$	$10^3 = 1000$	$2^9 = 512$	$2^8 = 256$

Notes :

$2 = 4^{\frac{1}{2}}$	$3 = 9^{\frac{1}{2}}$	$5 = 25^{\frac{1}{2}}$	$7 = 49^{\frac{1}{2}}$	$2 = 8^{\frac{1}{3}}$	$3 = 27^{\frac{1}{3}}$
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SURDS → numbers with radicals, have infinite decimal places and are non-recurring / not a fraction							
$\sqrt{a} \times \sqrt{a} = a$	$\sqrt{a} \times \sqrt{b} = \sqrt{ab}$	$\sqrt{a} \div \sqrt{b} = \frac{\sqrt{a}}{\sqrt{b}} = \sqrt{\frac{a}{b}}$	$(\sqrt{a} \pm \sqrt{b})^2 = a + b \pm 2\sqrt{a}\sqrt{b}$	$(\sqrt{a} + \sqrt{b})(\sqrt{a} - \sqrt{b}) = a - b$			
$\sqrt{4} = 2$	$\sqrt{9} = 3$	$\sqrt{16} = 4$	$\sqrt{8} = 2\sqrt{2}$	$\sqrt{32} = 4\sqrt{2}$	$\sqrt{50} = 5\sqrt{2}$	$\sqrt{72} = 6\sqrt{2}$	$\sqrt{20} = 2\sqrt{5}$
$\sqrt{25} = 5$	$\sqrt{36} = 6$	$\sqrt{49} = 7$	$\sqrt{12} = 2\sqrt{3}$	$\sqrt{27} = 3\sqrt{3}$	$\sqrt{147} = 7\sqrt{3}$	$\sqrt{192} = 8\sqrt{3}$	$\sqrt{45} = 3\sqrt{5}$

additional notes :

- $\log_{\sqrt{x}} 7 = \log_x 7^2$
- $[\sqrt{a}]^3 = a\sqrt{a}$
- $\frac{1}{\log_x xy} + \frac{1}{\log_y xy} = \log_{xy} x + \log_{xy} y$

rationalising the denominator

conjugate surd

$$\sim p\sqrt{a} - q\sqrt{b} \longleftrightarrow p\sqrt{a} + q\sqrt{b}$$

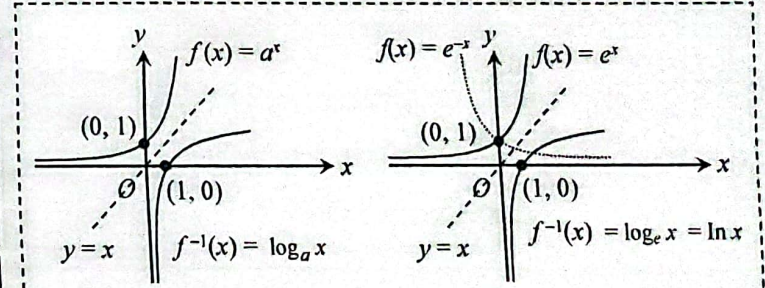
$$\log_a x^n = n \log_a x \quad \log_a a^n x = \frac{\log_a a^n}{n} = \log_a x^n$$

## LOGARITHMS AND LAWS OF LOGARITHMS (1)

$a^x = y \begin{cases} \rightarrow y > 0 \\ \leftarrow x = \log_a y \\ \rightarrow y > 0 \\ \rightarrow a > 0, a \neq 1 \end{cases}$	$a^{\log_a y} = y$
$\log_a b = \frac{\log_c b}{\log_c a}$	$\log_a b = \frac{1}{\log_b a}$
$\log_a a = 1$	$\lg y = \log_{10} y$
$\log_a b = k \Leftrightarrow \log_b a = \frac{1}{k}$	$\log_a \left[\frac{x}{y}\right] = \log_a x - \log_a y$

## LOGARITHM OF A NUMBER

$-2 = \log_2 \frac{1}{4} = \log_3 \frac{1}{9} = \log_5 \frac{1}{25} = \dots = \log_x x^{-2}$
$-1 = \log_2 \frac{1}{2} = \log_3 \frac{1}{3} = \log_5 \frac{1}{5} = \dots = \log_x x^{-1}$
$0 = \log_2 1 = \log_3 1 = \log_5 1 = \dots = \log_x 1$
$1 = \log_2 2 = \log_3 3 = \log_5 5 = \dots = \log_x x$
$2 = \log_2 4 = \log_3 9 = \log_5 25 = \dots = \log_x x^2$
$3 = \log_2 8 = \log_3 27 = \log_5 125 = \dots = \log_x x^3$



NOTE : natural logarithm,  $\log_e$  @  $\ln$

**HINT**

$\ln e = 1$

$\ln e^x = x$

$e^{\ln x} = x$

$e^x = y \Leftrightarrow x = \ln y$

# ONE PAGE NOTES "PROGRESSIONS"

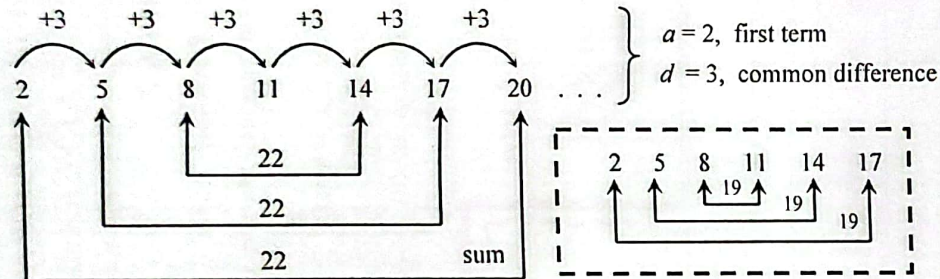
## FOR : Arithmetic Progression & Geometric Progression

$$\begin{array}{c}
 S_{15} \\
 \overbrace{T_1 + T_2 + T_3 + T_4 + T_5 + T_6 + T_7 + T_8 + T_9 + T_{10} + T_{11} + T_{12} + T_{13} + T_{14} + T_{15}} \\
 \underbrace{\hspace{10em}}_{S_3} \quad \underbrace{\hspace{10em}}_{S_{15} - S_3}
 \end{array}$$

$$\begin{array}{l}
 T_1 = S_1 = a \\
 T_2 = S_2 - S_1 \\
 T_3 = S_3 - S_2 \\
 \vdots \\
 T_n = S_n - S_{n-1}
 \end{array}$$

### ARITHMETIC PROGRESSION

(i) characteristics



$$\therefore d = T_2 - T_1 = T_3 - T_2 = T_4 - T_3 = \dots = T_n - T_{n-1} \rightarrow d \neq 0; n > 1 @ n \geq 2$$

(ii) n-term,  $T_n$

$$\left. \begin{array}{l}
 T_1 = a \\
 T_2 = a + d \\
 T_3 = a + 2d \\
 T_4 = a + 3d \\
 \vdots \\
 T_n = a + (n-1)d
 \end{array} \right\}$$

positive integers

$$\text{Arithmetic Mean} \\
 T_n = \frac{T_{n-1} + T_{n+1}}{2}$$

(iii) sum of the first  $n$  terms,  $S_n$

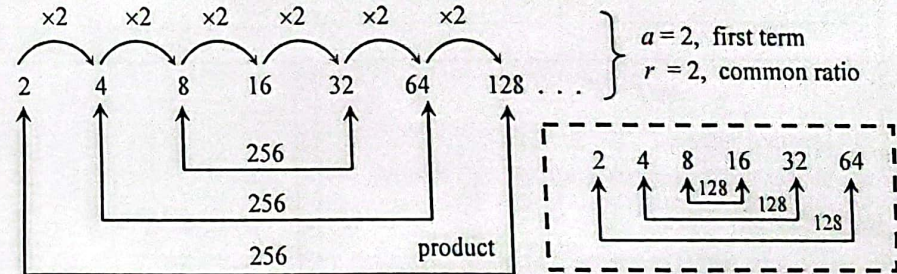
$$S_n = \frac{n}{2} [2a + (n-1)d] \left\{ \begin{array}{l} S_1 = a \\ S_2 = \frac{2}{2} [2a + d] \\ S_3 = \frac{3}{2} [2a + 2d] \\ S_4 = \frac{4}{2} [2a + 3d] \\ \vdots \end{array} \right.$$

$$S_n = \frac{n}{2} (a + T_n)$$

$\downarrow$   
 First term  
 $\downarrow$   
 n-term @ last term

### GEOMETRIC PROGRESSION

(i) characteristics



$$\therefore r = \frac{T_2}{T_1} = \frac{T_3}{T_2} = \frac{T_4}{T_3} = \dots = \frac{T_n}{T_{n-1}} \rightarrow r \neq 1; n > 1 @ n \geq 2$$

(ii) n-term,  $T_n$

$$\left. \begin{array}{l}
 T_1 = a \\
 T_2 = ar \\
 T_3 = ar^2 \\
 T_4 = ar^3 \\
 \vdots \\
 T_n = ar^{n-1}
 \end{array} \right\}$$

positive integers

$$\text{Geometric Mean} \\
 (T_n)^2 = (T_{n-1})(T_{n+1})$$

(iii) sum of the first  $n$  terms,  $S_n$

$$S_n = \frac{a(r^n - 1)}{r - 1}, |r| > 1$$

@

$$S_n = \frac{a(1 - r^n)}{1 - r}, |r| < 1$$

recurring @ repeating decimal

$$\text{sum to infinity} \\
 S_\infty = \frac{a}{1 - r}, \text{ for } |r| < 1$$

$\downarrow$   
 $-1 < r < 1$

**NOTA ONE PAGE ONE PAGE NOTES ( Coding Method )**  
**“ LINERA LAW ”**

**STEPS OF SOLUTION → PAPER 2**

- construct table, based on the given X-axis and Y-axis.
- plot graph Y against X, based on given scale. ← refer
- draw the line of best fit. L (a)
  - ⇒ find m ~ choose two points on the line of best fit
  - ⇒ find c ~ y-intercept of the line of best fit
- reduce non linear equation to linear equation. L (b)
  - ⇒ determine m
  - ⇒ determine c
- compare the m and c for (a) and (b) & solve.
- from the graph :
  - ⇒ given value of x ~ find the value of y
  - ⇒ given value of y ~ find the value of x

**gradinet, m**

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

**REDUCE “NON-LINEAR” TO “LINEAR” → Y = mX + c**

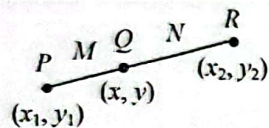
“ TYPE 1 ” - using “×”, “+”, square, factor, rearrange ...	“ TYPE 2 ” - using ‘ log ’
$y = px + \frac{r}{px} \rightarrow Y = xy, X = x^2$ $xy = px^2 + \frac{r}{p}$ $\Rightarrow m = p, c = \frac{r}{p}$ <span style="float: right;">①</span>	$y = ab^x \rightarrow Y = \log_{10} y, X = x$ $\log_{10} y = \log_{10} a + \log_{10} b^x$ <span style="float: right;">△ 1</span> $\log_{10} y = \log_{10} a + (\log_{10} b)(x)$ $\Rightarrow m = \log_{10} b, c = \log_{10} a$
$\frac{p}{y} = \frac{q}{x^2} - 1 \rightarrow Y = \frac{1}{y}, X = \frac{1}{x^2}$ $\frac{1}{y} = \left(\frac{q}{p}\right)\left(\frac{1}{x^2}\right) - \frac{1}{p}$ $\Rightarrow m = \frac{q}{p}, c = -\frac{1}{p}$ <span style="float: right;">②</span>	$y = pk^{x+1} \rightarrow Y = \log_{10} y, X = x + 1$ $\log_{10} y = \log_{10} p + \log_{10} k^{x+1}$ <span style="float: right;">△ 2</span> $\log_{10} y = \log_{10} p + (\log_{10} k)(x + 1)$ $\Rightarrow m = \log_{10} k, c = \log_{10} p$
$\frac{x+3}{a} + \frac{y^2}{b} = 1 \rightarrow Y = y^2, X = x + 3$ $\frac{y^2}{b} = -\left(\frac{x+3}{a}\right) + 1$ $y^2 = -\left(\frac{b}{a}\right)(x+3) + b$ $\Rightarrow m = -\left(\frac{b}{a}\right), c = b$ <span style="float: right;">③</span>	$y \approx 100^{a+bx^2} \rightarrow Y = \log_{10} y, X = x^2$ $\log_{10} y = \log_{10} 100^{a+bx^2}$ <span style="float: right;">△ 3</span> $\log_{10} y = (a + bx^2) \log_{10} 100$ $\log_{10} y = 2a + 2bx^2$ $\Rightarrow m = 2b, c = 2a \dots [\log_{10} 100 = 2]$
$x = py + xy \rightarrow Y = \frac{1}{y}, X = \frac{1}{x}$ $x = \frac{y(p+x)}{xy}$ $= \frac{p+x}{nx}$ $= \left(\frac{p}{n}\right)\left(\frac{1}{x}\right) + \frac{1}{n}$ $m = \frac{p}{n}, c = \frac{1}{n}$ <span style="float: right;">④</span>	$y = \frac{k}{h^{2x}} \rightarrow Y = \log_{10} y, X = x$ $\log_{10} y = \log_{10} k - \log_{10} h^{2x}$ <span style="float: right;">△ 4</span> $\log_{10} y = \log_{10} k - (2\log_{10} h)(x)$ $\Rightarrow m = -2\log_{10} h, c = \log_{10} k$
$T = 2\pi \sqrt{\frac{L}{g}}$ $T^2 = 4\pi^2 \left(\frac{L}{g}\right)$ $T^2 = \frac{4\pi^2}{g} (L)$ $\Rightarrow m = \frac{4\pi^2}{g}, c = 0$ (straight line passes O) <span style="float: right;">⑤</span>	<p>Write <math>T + 10 = \frac{k}{h^x}</math> in linear form.</p> $\log_{10}(T + 10) = \log_{10} k - \log_{10} h^x$ $\log_{10}(T + 10) = \log_{10} k - (\log_{10} h)(x)$ $\Rightarrow m = -\log_{10} h, c = \log_{10} k$ <span style="float: right;">△ 5</span> $\Rightarrow Y = \log_{10}(T + 10), X = x$

ONE PAGE NOTES  
 "COORDINATE GEOMETRY"

Equation of PR = equation of the perpendicular bisector of QS

(1)  $m_{QS}$   
 (2)  $m_{QS} \times m_{PR} = -1$   
 (3) titik tengah QS  
 (4)  $y = (m_{PR})x + c$

(A) Rhombus  
 (B) Kite



Distance of PR =  $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

Midpoint of PR =  $\left( \frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$

Line Segment

$Q(x, y) = \left( \frac{Mx_2 + Nx_1}{M+N}, \frac{My_2 + Ny_1}{M+N} \right)$

$\frac{Mx_2 + Nx_1}{M+N} = x$  &  $\frac{My_2 + Ny_1}{M+N} = y$

Gradient of PR,  $m_{PR} = \frac{y_1 - y_2}{x_1 - x_2} = \frac{y_2 - y_1}{x_2 - x_1}$

Note :

P, Q, R are collinear  $\rightarrow m_{PQ} = m_{PR} = m_{QR}$   
 $\rightarrow$  area of  $\Delta PQR = 0$

Equation of Straight Line PR  
 [ in gradient form ]

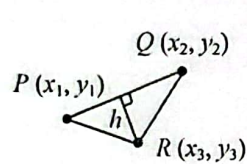
$y = mx + c$   
 $\swarrow$  y-intercept  
 $\searrow$  gradient of PR

Equation of Straight Line [ in general form ]

$ax + by + c = 0$

$\downarrow$   
 arrange ingredient form

If point (h, k) passes through @ lies on  $ax + by = c$ , then the point satisfy the equation, which  $ah + bk = c$

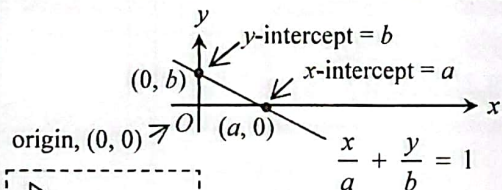


Area of  $\Delta PQR = \frac{1}{2} \left| \begin{matrix} x_1 & x_2 & x_3 & x_1 \\ y_1 & y_2 & y_3 & y_1 \end{matrix} \right| = \frac{1}{2} | (x_1)(y_2) + (x_2)(y_3) + (x_3)(y_1) - (y_1)(x_2) - (y_2)(x_3) - (y_3)(x_1) |$

Notes : (1) point arrange in direction of 'clockwise', the value in the absolute will be negative, and vice-versa  
 (2) find shortest / perpendicular distance of R to PQ,  $h \rightarrow \frac{1}{2} \times$  distance of PQ  $\times h =$  area of  $\Delta PQR$

Area of quadrilateral =  $\frac{1}{2} \left| \begin{matrix} x_1 & x_2 & x_3 & x_4 & x_1 \\ y_1 & y_2 & y_3 & y_4 & y_1 \end{matrix} \right| = \frac{1}{2} | (x_1)(y_2) + (x_2)(y_3) + (x_3)(y_4) + (x_4)(y_1) - (y_1)(x_2) - (y_2)(x_3) - (y_3)(x_4) - (y_4)(x_1) |$

Area of polygon with n sides =  $\frac{1}{2} \left| \begin{matrix} x_1 & x_2 & \dots & x_n & x_1 \\ y_1 & y_2 & \dots & y_n & y_1 \end{matrix} \right| = \frac{1}{2} | (x_1)(y_2) + (x_2)(y_3) + \dots + (x_n)(y_1) - (y_1)(x_2) - (y_2)(x_3) - \dots - (y_n)(x_1) |$



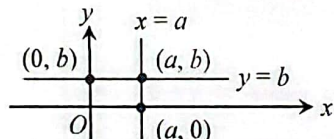
Equation of Straight Line [ in intercept form ]

$\downarrow$

$m = -\left(\frac{b}{a}\right)$   
 $m = +\left(\frac{b}{a}\right)$   
 $m = -\left(\frac{b}{a}\right) = -\left(\frac{\text{y-intercept}}{\text{x-intercept}}\right)$

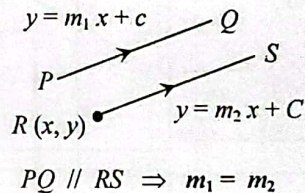
Equation of Straight Lines

$\rightarrow$  parallel to x-axis ~ y-coordinate similar ~  $y = b$   
 $\rightarrow$  parallel to y-axis ~ x-coordinate similar ~  $x = a$

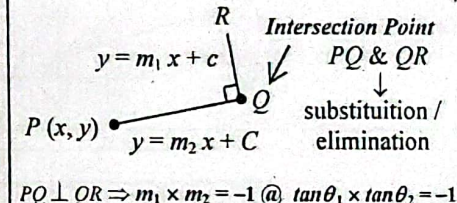


to determine whether the locus (1) @ (3) cut the x/y-intercept  
 $\rightarrow$  substitute  $y/x = 0$  and find the value of  $b^2 - 4ac$

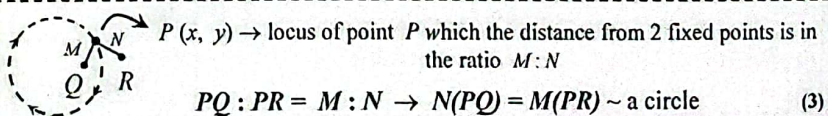
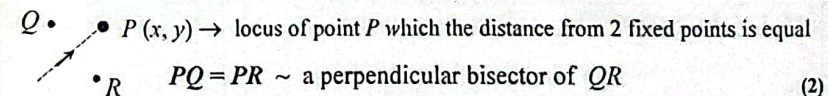
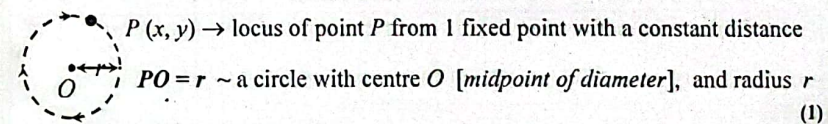
Concept of Parallel / Paralle Equation



Concept of Perpendicular / Perpendicular Equation

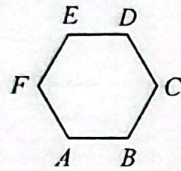


Equation of Locus ~ involving distance



**ONE PAGE NOTES**  
**" VECTORS "**

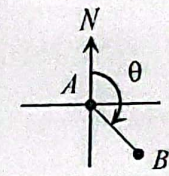
speed = | velocity vector |



$$\begin{aligned} \vec{AB} &= \vec{ED} \\ \vec{BC} &= \vec{FE} \\ \vec{CD} &= \vec{AF} \end{aligned}$$

$$\begin{aligned} \vec{AB} + \vec{BC} &= \vec{AC} \\ \vec{CD} - \vec{ED} &= \vec{CE} \end{aligned}$$

$$\begin{aligned} \vec{BF} + \vec{FD} + \vec{FA} &= \vec{BD} + \vec{FA} \\ &= \vec{BD} + \vec{DC} \\ &= \vec{BC} \end{aligned}$$



three-digit

000°  
↓  
360°

$\theta$  = bearing of B from A

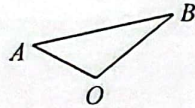
**VECTORS IN CARTESIAN PLANE**

A (-3, 2)

$$\Rightarrow \vec{OA} = -3\mathbf{i} + 2\mathbf{j} = \begin{pmatrix} -3 \\ 2 \end{pmatrix}$$

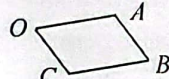
$$\Rightarrow \vec{AO} = 3\mathbf{i} - 2\mathbf{j} = \begin{pmatrix} 3 \\ -2 \end{pmatrix}$$

**TRIANGLE LAW**



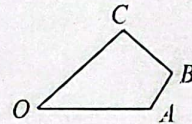
$$\begin{aligned} \vec{AB} &= \vec{AO} + \vec{OB} \\ [\vec{AB} &= \vec{AO} - \vec{BO}] \end{aligned}$$

**PARALLELOGRAM LAW**



$$\begin{aligned} \vec{OB} &= \vec{OA} + \vec{AB} \\ &= \vec{OC} + \vec{CB} \end{aligned}$$

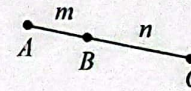
**POLYGON LAW**



$$\vec{OC} = \vec{OA} + \vec{AB} + \vec{BC}$$

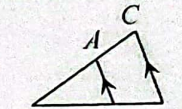
$$\frac{AB}{BC} = \frac{m}{n}$$

$AB : BC = m : n$



$$\vec{AB} = \left( \frac{m}{m+n} \right) \vec{AC}$$

$$\vec{CB} = \left( \frac{n}{m+n} \right) \vec{CA}$$



$$\frac{AB}{CD} = \frac{OA}{OC} = \frac{OB}{OD}$$

$$\frac{\text{area } \Delta OAB}{\text{area } \Delta OCD} = \left( \frac{AB}{CD} \right)^2$$

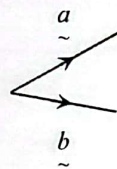
**ADDITION AND SUBTRACTION OF VECTORS**

$$k \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} ka \\ kb \end{pmatrix}$$

$$\begin{pmatrix} a \\ b \end{pmatrix} + \begin{pmatrix} c \\ d \end{pmatrix} = \begin{pmatrix} a+c \\ b+d \end{pmatrix}$$

$$\begin{pmatrix} a \\ b \end{pmatrix} - \begin{pmatrix} c \\ d \end{pmatrix} = \begin{pmatrix} a-c \\ b-d \end{pmatrix}$$

**NON-PARALLEL VECTORS**



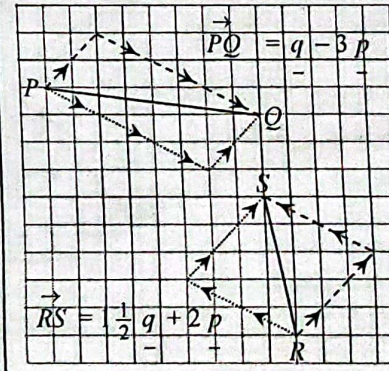
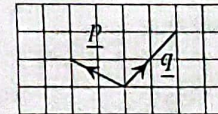
If  $\vec{a}$  and  $\vec{b}$  are non-parallel and non-zero, and  $h\vec{a} = k\vec{b}$

$$\downarrow$$

$$h = k = 0$$

**RESULTANT VECTORS**

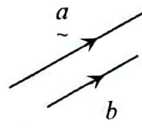
[ on a square grid ]



$$\vec{PQ} = \vec{q} - 3\vec{p}$$

$$\vec{RS} = \frac{1}{2}\vec{q} + 2\vec{p}$$

**PARALLEL VECTORS**



If  $\vec{a}$  is parallel to  $\vec{b}$ ,

$$\downarrow$$

$$\vec{a} = \lambda \vec{b}$$

where  $\lambda$  is a constant

If  $\vec{r} = \begin{pmatrix} x \\ y \end{pmatrix}$  is parallel to x-axis  $\Rightarrow y = 0$

If  $\vec{r} = \begin{pmatrix} x \\ y \end{pmatrix}$  is parallel to y-axis  $\Rightarrow x = 0$

If A, B, C are collinear  $\Rightarrow AB \parallel AC \parallel BC$

**PERPENDICULAR VECTORS**

If  $\vec{a}$  is perpendicular / orthogonal to  $\vec{b}$ ,

$$\downarrow$$

$$(m_a)(m_b) = -1 \quad @ \quad a \cdot b = 0$$

$$\vec{r} = x\mathbf{i} + y\mathbf{j} = \begin{pmatrix} x \\ y \end{pmatrix}$$

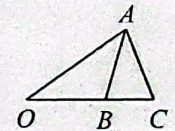
**MAGNITUDE @ LENGTH OF VECTORS**

magnitude  $\vec{r} \rightarrow |\vec{r}| = \sqrt{x^2 + y^2}$

**UNIT VECTORS**

unit vector  $\vec{r}, \hat{r} = \frac{\vec{r}}{|\vec{r}|} = \frac{1}{|\vec{r}|} \begin{pmatrix} r \\ r \end{pmatrix}$

**Remark :**  $\left| \hat{r} \right| = 1 \rightarrow$  magnitude of unit vector = 1

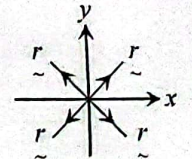


$$\frac{\text{area } \Delta OAB}{\text{area } \Delta BAC} = \frac{OB}{BC}$$

$$\frac{\text{area } \Delta OAB}{\text{area } \Delta OAC} = \frac{OB}{OC}$$

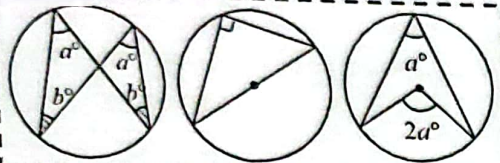
**VECTORS - gradient**

[ translation  $\begin{pmatrix} x \\ y \end{pmatrix}$  ]



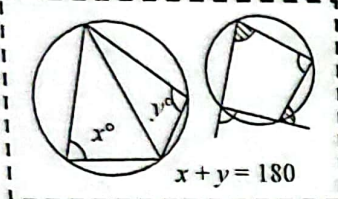
$$\vec{r} = \begin{pmatrix} x \\ y \end{pmatrix}$$

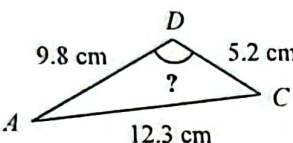
$$m_{\vec{r}} = \frac{y}{x}$$

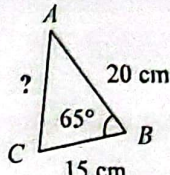


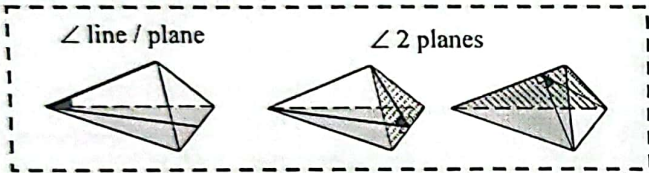
area of triangle using the "Heron's formula"  
 $s = \frac{9.8 + 5.2 + 12.3}{2} = 13.65 \sim s = \text{semi perimeter}$   
 $\text{area } \triangle ADC = \sqrt{13.65(13.65 - 9.8)(13.65 - 5.2)(13.65 - 12.3)}$   
 $= 24.485$

ONE PAGE NOTES (Coding Method)  
**"SOLUTION OF TRIANGLES"**

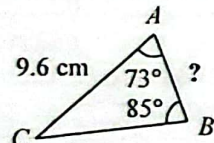


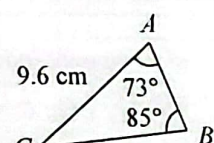
"given 3 sides"  
  
 $\cos \angle ADC = \frac{9.8^2 + 5.2^2 - 12.3^2}{2(9.8)(5.2)}$   
 $\angle ADC = 106.07^\circ$

"given 2 sides & 1 included angle"  
  
 $AC^2 = 20^2 + 15^2 - 2(20)(15) \cos 65$   
 $AC = 19.27$

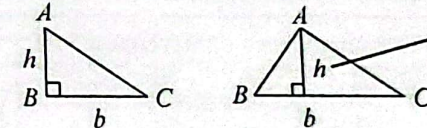


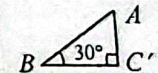
"Cosine Rule"      "Area of Triangle"  
 $\text{area } \triangle ABC = \frac{1}{2}(20)(15) \sin 65 = 135.95$

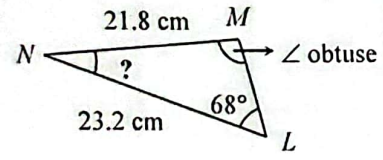
  
 $\angle ACB = 180 - 73 - 85 = 22^\circ$   
 $\frac{AB}{\sin 22} = \frac{9.6}{\sin 85}$   
 $AB = 3.610$

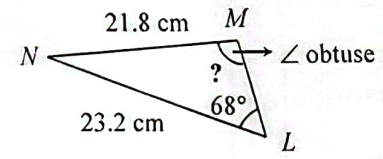
  
 $\frac{BC}{\sin 73} = \frac{9.6}{\sin 85}$   
 $BC = 9.216$

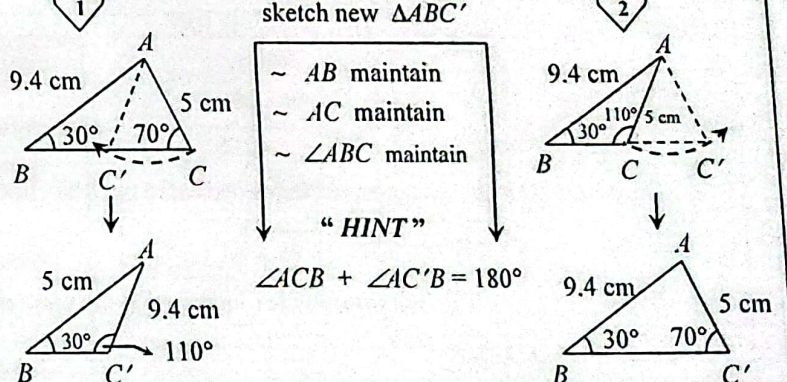
**SOLUTION OF TRIANGLES**  
 "Sine Rule"  
 "given 1 side & 2 angles"  
 "given 2 sides & 1 non-included angle"

  
 $\text{area } \triangle ABC = \frac{1}{2} \times b \times h$   
 shortest distance A to BC (perpendicular distance A to BC)

"Ambiguous Case"  
  
 "only one  $\triangle ABC$ "

  
 $\frac{\sin \angle LMN}{23.2} = \frac{\sin 68}{21.8}$   
 $\angle LMN = 80.65$  (acute)  
 $\angle LMN = 99.35$  (obtuse)  
 $\angle LNM = 180 - 68 - 99.35 = 12.65^\circ$

  
 $\frac{\sin \angle LMN}{23.2} = \frac{\sin 68}{21.8}$   
 $\angle LMN = 80.65$  (acute)  
 $\angle LMN = 99.35$  (obtuse)  
 [HINT :  $\angle \text{acute} + \angle \text{obtuse} = 180^\circ$ ]

sketch new  $\triangle ABC'$   
 $\sim AB$  maintain  
 $\sim AC$  maintain  
 $\sim \angle ABC$  maintain  
 "HINT"  
 $\angle ACB + \angle AC'B = 180^\circ$   


ONE PAGE NOTES [ Coding Method ]  
 "INDEX NUMBERS"

Additional notes

- $h$  increased by 5%  $\Rightarrow h \times 105\%$   
 $\Rightarrow h \times 1.05$
- $k$  decreased by 25%  $\Rightarrow k \times 75\%$   
 $\Rightarrow k \times 0.75$

$I_{21,16} = h$  and the price will increase at a constant rate of  $k\%$  per year from the year 2021. Find  $I_{26,16}$   
 $\Rightarrow I_{26,16} = h \times [(100 + k)\%]^5$

① "Write information in Mathematical Representation & Vice-versa" ②

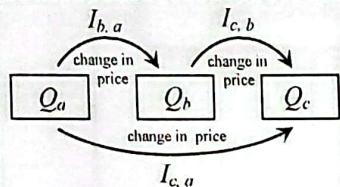
- The price of an item in the year 2009 is RM 20  
 $\Rightarrow Q_{09} = 20$
- The price index of an item in the year 2009 based on the year 2008 is 120  
 $\Rightarrow I_{09,08} = 120$
- The price of an item has increased by 20% from the year 2008 to the year 2009  
 $\Rightarrow I_{09,08} = 120$
- The price of an item has decreased by 20% from the year 2008 to the year 2009  
 $\Rightarrow I_{09,08} = 80$
- The price of an item is unchanged from the year 2008 to the year 2009  
 $\Rightarrow I_{09,08} = 100$

"Find Price"

- ① Given :  $I_{b,a} = k$  &  $Q_a @ Q_b \Rightarrow \frac{Q_b}{Q_a} \times 100 = k @ \frac{Q_b}{Q_a} = \frac{k}{100}$
- ② Given :  $I_{a,c}, I_{b,c}$  &  $Q_a @ Q_b \Rightarrow \frac{I_{a,c}}{I_{b,c}} = \frac{Q_a}{Q_b} @ \frac{I_{b,c}}{I_{a,c}} = \frac{Q_b}{Q_a}$
- ③ Given :  $I_{c,a}, I_{c,b}$  &  $Q_a @ Q_b \Rightarrow \frac{I_{c,a}}{I_{c,b}} = \frac{Q_b}{Q_a} @ \frac{I_{c,b}}{I_{c,a}} = \frac{Q_a}{Q_b}$
- ④ Given :  $I_{b,c}, I_{c,a}$  &  $Q_a @ Q_b \Rightarrow \frac{I_{b,c}}{100} \times \frac{I_{c,a}}{100} = \frac{Q_b}{Q_a} \sim \text{continuously}$

"Find Index"

- ① Given :  $Q_a$  &  $Q_b \Rightarrow I_{b,a} = \frac{Q_b}{Q_a} \times 100$
- ① Given :  $I_{b,a} \Rightarrow I_{a,b} = \frac{100}{I_{b,a}} \times 100$
- ② Given :  $I_{a,c}$  &  $I_{b,c} \Rightarrow I_{b,a} = \frac{I_{b,c}}{I_{a,c}} \times 100$
- ③ Given :  $I_{c,a}$  &  $I_{c,b} \Rightarrow I_{b,a} = \frac{I_{c,a}}{I_{c,b}} \times 100$
- ④ Given :  $I_{b,c}$  &  $I_{c,a} \Rightarrow I_{b,a} = \frac{I_{b,c} \times I_{c,a}}{100} \sim \text{case changes continuously}$



- $I_{c,a} = \frac{I_{b,a} \times I_{c,b}}{100}$  (4)
- $I_{b,a} = \frac{I_{c,a}}{I_{c,b}} \times 100$  (3)
- $I_{c,b} = \frac{I_{c,a}}{I_{b,a}} \times 100$  (2)

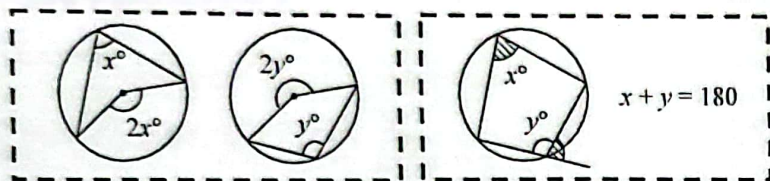
"Find Composite Index"

- Given :  $I_{b,a} @ Q_a, Q_b$  & weightage ( $w$ )  
 $\Rightarrow \bar{I}_{b,a} = \frac{\sum I_{b,a} w}{\sum w}$  ① ② ③
- ⊗ weightage given in the form :  
 $\rightarrow$  histogram, pai chart, ratio, %
- ⊗ weightage is not given  
 $\rightarrow$  assuming the value of the weightage are the same for each index number (1:1:1:...)
- find corresponding price. ①

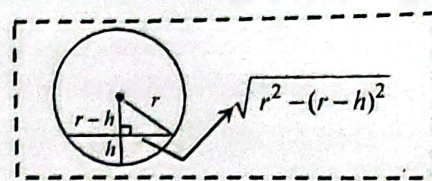
NOTE :  
 weightage  $\begin{cases} \text{in \%} \rightarrow \sum w = 100\% \\ \text{in pai chart} \rightarrow \sum w = 360^\circ \end{cases}$

"find Price"

- $Q_b = Q_a \times (I_{b,a})\%$
- $Q_b = Q_a \times \frac{I_{c,a}}{I_{c,b}}$  (3)
- $Q_a = Q_b \div (I_{b,a})\%$
- $Q_a = Q_b \div \frac{I_{c,a}}{I_{c,b}}$
- $Q_c = Q_a \times (I_{b,a})\% \times (I_{c,b})\%$  (4)
- $Q_c = Q_a \times (I_{c,a})\%$
- $Q_c = Q_b \times (I_{c,b})\%$
- $Q_c = Q_b \times \frac{I_{c,a}}{I_{b,a}}$  (2)



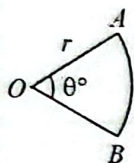
# ONE PAGE NOTES "CIRCULAR MEASURES"



## Recognise Circle

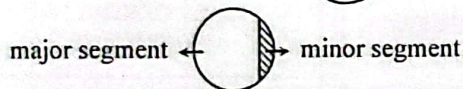
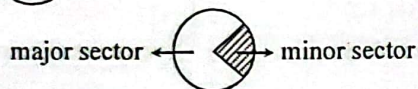
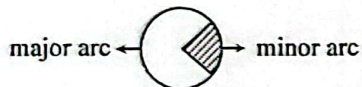


Circumference =  $2\pi r = \pi d$   
Area =  $\pi r^2$

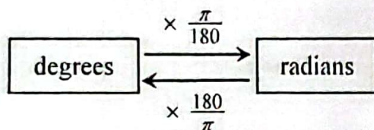


Arc length of AB,  $S_{AB} = \frac{\theta}{360} \times 2\pi r$

Area of sector OAB,  $A_{OAB} = \frac{\theta}{360} \times \pi r^2$



## Unit Conversion



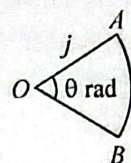
$\langle\langle 180^\circ = \pi \rangle\rangle$

$30^\circ = \frac{\pi}{6}$  rad       $90^\circ = \frac{\pi}{2}$  rad

$45^\circ = \frac{\pi}{4}$  rad       $270^\circ = \frac{3\pi}{2}$  rad

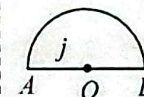
$60^\circ = \frac{\pi}{3}$  rad       $360^\circ = 2\pi$  rad

## Arc Length & Area of Sector



$S_{AB} = \theta r$

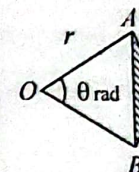
$A_{OAB} = \frac{1}{2} \theta r^2$



$S_{AB} = \pi r = \frac{1}{2} \pi d$

$A_{OAB} = \frac{1}{2} \pi r^2$

## Length of Chord, Area Δ & Area of Segment



Chord AB =  $2r \sin\left(\frac{\theta}{2}\right)$

Area<sub>ΔOAB</sub> =  $\frac{1}{2} r^2 \sin \theta$

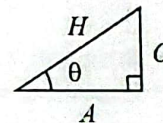
Area<sub>segment</sub> =  $\frac{1}{2} r^2 (\theta - \sin \theta)$

## Pythagoras' Theorems & Trigonometric Ratio → Find : θ @ radius @ length of side

$H = \sqrt{O^2 + A^2}$       3 4 5      5 12 13

$O = \sqrt{H^2 - A^2}$       6 8 10      8 15 17

$A = \sqrt{H^2 - O^2}$       9 12 15      7 24 25



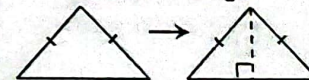
$\sin \theta = \frac{O}{H}$

$\cos \theta = \frac{A}{H}$

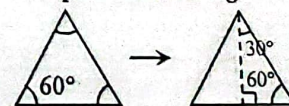
$\tan \theta = \frac{O}{A}$

area Δ =  $\frac{1}{2} \times O \times A$

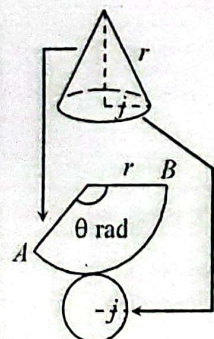
## Isosceles Triangle



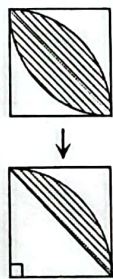
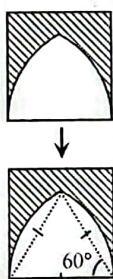
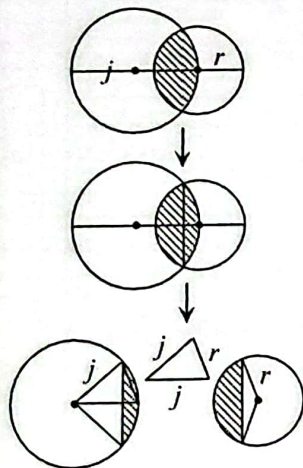
## Equilateral Triangle



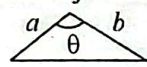
## Cone & Layout



$S_{AB} = \theta r = 2\pi j$



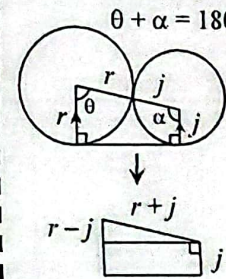
## Solution of Triangle



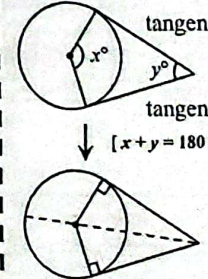
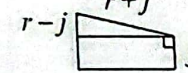
$\cos \theta = \frac{a^2 + b^2 - c^2}{2ab}$

area Δ =  $\frac{1}{2} ab \sin \theta$

$c^2 = a^2 + b^2 - 2ab \cos \theta$



$\theta + \alpha = 180$

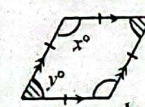


tangent

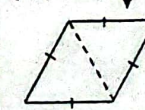
tangent

$[x + y = 180]$

## Rhombus



$[x + y = 180]$

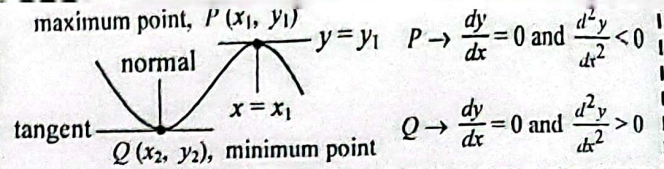
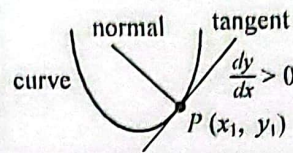


"Heron's formula" : area Δ =  $\sqrt{s(s-a)(s-b)(s-c)}$ ,  $s = \frac{a+b+c}{2}$  = semi perimeter

ONE PAGE NOTES  
 "DIFFERENTIATION"

gradient function =  $\frac{dy}{dx} = f'(x)$

rate of change of radius =  $\frac{dr}{dt}$



LIMIT

- $\lim_{x \rightarrow a} f(x) = f(a)$   
 - if  $f(a) = \frac{0}{0}$  (undefine)  $\rightarrow$  factor / rationalise
- if  $0 < a < 1 \rightarrow \lim_{n \rightarrow \infty} (a)^n = 0$
- $\lim_{n \rightarrow \infty} \frac{1}{n} = 0$  @  $\lim_{n \rightarrow \infty} \frac{a}{n} = 0$
- if  $\lim_{n \rightarrow \infty} f(x) = \frac{\infty}{\infty}$  ~ limit can't be obtained  
 $\rightarrow$  divide each term in  $f(x)$  by the highest power of  $x$
- $\lim_{x \rightarrow a} f(x)$  exist  $\rightarrow \lim_{x \rightarrow a^-} f(x) = \lim_{x \rightarrow a^+} f(x)$   
 $\rightarrow f$  is continuous at  $x = a$

« APPLICATION 1 »

EQUATION OF TANGENT / NORMAL  
 at a point  $(x_1, y_1)$  on a curve  $y = f(x)$

- $\frac{dy}{dx}$   $\rightarrow$   $m_1$  (gradient / gradient of tangent)
- $x_1$   $\rightarrow$   $y_1$
- $y = m_1x + c$  (equation of tangent)
- $m_1 \times m_2 = -1$  ( $m_2 =$  gradient of normal)
- $y = m_2x + c$  (equation of normal)

NOTES :

- tangent // x-axis  $\rightarrow$  gradient,  $\frac{dy}{dx}$ ,  $m_1 = 0$
- tangent // a line  $\rightarrow$  line :  $m_1$
- tangent  $\perp$  a line  $\rightarrow$  line :  $m_2$
- normal // a line  $\rightarrow$  line :  $m_2$
- normal  $\perp$  a line  $\rightarrow$  line :  $m_1$

« APPLICATION 2 »

TURNING POINT / STATIONARY POINT  
 (minimum point / maximum point)

- $\frac{dy}{dx}$  turning point  $(x_1, y_1)$
- $\frac{dy}{dx} = 0 \rightarrow x_1 \rightarrow y_1$
- $\frac{d^2y}{dx^2} > 0$  [minimum]
- $\frac{d^2y}{dx^2} = 0$  [inflection]  $\frac{d^2y}{dx^2} < 0$  [maximum]

« APPLICATION 4 »  
 SMALL CHANGES

- $\frac{dy}{dx}$  additional informations
- $x_1 \rightarrow y_1$
- determine  $\delta x$  @  $\delta y$
- $\frac{\delta y}{\delta x} = \frac{dy}{dx}$
- $y_{\text{new}} = y_1 + \delta y$
- $\% \delta y = \frac{\delta y}{y_1} \times 100$

FIRST DERIVATIVE  
 "FIRST PRINCIPLES"

$$\frac{dy}{dx} = \lim_{\delta x \rightarrow 0} \frac{\delta y}{\delta x}$$

@

$$f'(x) = \lim_{\delta x \rightarrow 0} \frac{f(x + \delta x) - f(x)}{\delta x}$$

« APPLICATION 3 »  
 RATES OF CHANGE

- $\frac{dy}{dx}$  additional informations
- $x_1 \rightarrow y_1$
- given  $\frac{dx}{dt} \rightarrow \frac{dy}{dt} = \frac{dy}{dx} \times \frac{dx}{dt}$   
 given  $\frac{dy}{dt} \rightarrow \frac{dx}{dt} = \frac{dx}{dy} \times \frac{dy}{dt}$

FIRST DERIVATIVE  
 "FORMULAE 2"

$$y = uv$$

$$\frac{dy}{dx} = u \frac{dv}{dx} + v \frac{du}{dx}$$

$$y = \frac{u}{v}$$

$$\frac{dy}{dx} = \frac{v \frac{du}{dx} - u \frac{dv}{dx}}{v^2}$$

$y(u)$  &  $u(x)$   
 chain rule

$$\frac{dy}{dx} = \frac{dy}{du} \times \frac{du}{dx}$$

FIRST DERIVATIVE  
 "FORMULAE 1"

$$y = f(x) \xrightarrow{\text{first derivative}} \frac{dy}{dx} = f'(x) \xrightarrow{\text{second derivative}} \frac{d^2y}{dx^2} = f''(x)$$

$$\frac{d}{dx} (k) = 0$$

$$\frac{d}{dx} (kx^n) = (nk)x^{n-1}$$

$$\frac{d}{dx} [k(ax+b)^n] = (nk)(ax+b)^{n-1} (a)$$

$$\frac{d}{dx} (kx) = k$$

$$\frac{d}{dx} \left( \frac{k}{x^n} \right) = \frac{-nk}{x^{n+1}}$$

$$\frac{d}{dx} \left( \frac{k}{(ax+b)^n} \right) = \frac{-nk(a)}{(ax+b)^{n+1}}$$

EXAMPLES 1 :

$$y = 3x^4 - \frac{x}{5} + 8$$

$$\rightarrow \frac{dy}{dx} = 12x^3 - \frac{1}{5}$$

$$\rightarrow \frac{d^2y}{dx^2} = 36x^2$$

EXAMPLES 2 :

$$f(x) = (3x-2)^5 + \frac{3}{x^2}$$

$$\rightarrow f'(x) = 5(3x-2)^4(3) - \frac{6}{x^3}$$

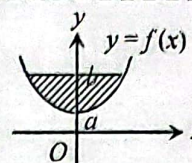
$$\rightarrow f''(x) = 60(3x-2)^3(3) + \frac{18}{x^4}$$

# ONE PAGE NOTES "INTEGRATION"

**HINT :**

$$\int \frac{x^3 - 2x}{x} dx = \int x^2 - 2 dx$$

$$\int \frac{x^2 - 9}{x + 3} dx = \int x - 3 dx$$



volume of shaded area revolved  $360^\circ$  at  $x$ -axis  
 = volume of shaded area revolved  $180^\circ$  at  $x$ -axis  
 $= \pi \int_a^b x^2 dy$

also applied to "DIFFERENTIATION"

## "INTEGRATION" REVERSE "DIFFERENTIATION"

$$\frac{d}{dx}(A) = B$$

b

$$\int B dx = A$$

$$y = A \text{ and } \frac{dy}{dx} = B$$

b

$$\int B dx = A$$

## INTEGRATION "FORMULAE"

$$\int k dx = kx + c$$

$$\int kx^n dx = \frac{kx^{n+1}}{n+1} + c, n \neq -1$$

$$\int \frac{k}{x^n} dx = \frac{k}{x^{n-1}[-(n-1)]} + c, n \neq 1$$

$$\int k(ax+b)^n dx = \frac{k(ax+b)^{n+1}}{(n+1)(a)} + c, n \neq -1$$

$$\int \frac{k}{(ax+b)^n} dx = \frac{k}{(ax+b)^{n-1}[-(n-1)(a)]} + c, n \neq 1$$

## DEFINITE INTEGRALS

$$\int_a^b f(x) dx = [F(x)]_a^b = F(b) - F(a)$$

$$\int_a^b k f(x) dx = k \int_a^b f(x) dx$$

$$\int_a^b [f(x) + g(x)] dx = \int_a^b f(x) dx + \int_a^b g(x) dx$$

$$\int_a^b f(x) dx + \int_b^c f(x) dx = \int_a^c f(x) dx$$

$$\int_a^b f(x) dx = - \int_b^a f(x) dx$$

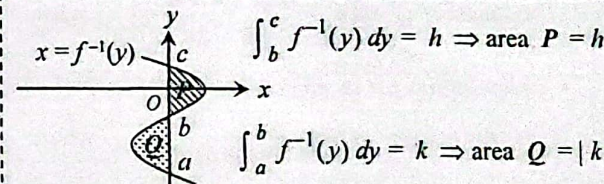
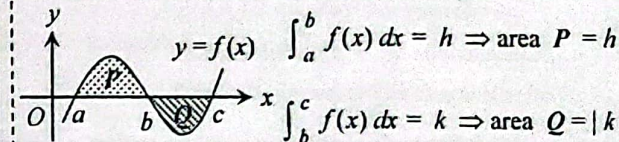
@

$$\int_a^b f(x) dx = k \leftrightarrow \int_b^a f(x) dx = -k$$

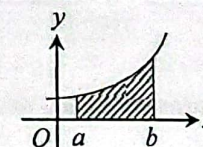
Note :

$$\int_a^a f(x) dx = 0$$

## AREA



## AREA and VOLUME

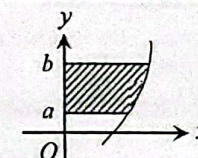


shaded area on  $x$ -axis

$$\int_a^b y dx$$

volume of shaded area  
revolved  $360^\circ$  at  $x$ -axis

$$\pi \int_a^b y^2 dx$$

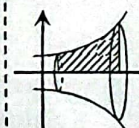


shaded area on  $y$ -axis

$$\int_a^b x dy$$

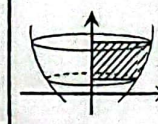
volume of shaded area  
revolved  $360^\circ$  at  $y$ -axis

$$\pi \int_a^b x^2 dy$$



revolved

$$[\times \frac{1}{4}] 90^\circ 180^\circ [\times \frac{1}{2}]$$

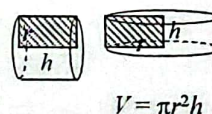
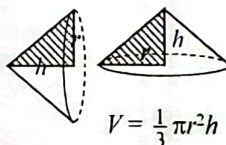


### EXAMPLE 1 :

$$\int \frac{5x^3}{2} - \frac{4}{\sqrt{x}} + 8 dx = \frac{5x^4}{2(4)} - \frac{4}{x^{-\frac{1}{2}}(\frac{1}{2})} + 8x + c$$

### EXAMPLE 2 :

$$\int (1-x)^4 + \frac{2}{(3x-5)^3} dx = \frac{(1-x)^5}{5(-1)} + \frac{2}{(3x-5)^2(-2)(3)} + c$$



# “ PERMUTATION AND COMBINATION ”

**PERMUTATION** → order of arrangement is important

~ *keywords* : the number of arrangements / codes / passwords / digit numbers ...

• **multiplication rule**

~ If event *A* occur in *r* ways, and event *B* occur in *s* ways  
 ⇒ the number of ways =  $r \times s$

• **permutations of *n* different objects**

⇒ the number of ways =  $n! = {}^n P_n$

• **permutations of *n* different objects, taking *r* objects each time**

⇒ number of ways =  ${}^n P_r = \frac{n!}{(n-r)!}$  ; where  $r \leq n$

• **permutations for *n* objects involving identical objects**

⇒ the number of ways =  $\frac{n!}{a!b!c! \dots}$  , where *a*, *b*, *c*, ... are the number of identical objects for each type

• **circular permutations of *n* different objects** ~ round table, ...

( clockwise or anticlockwise arrangement are different )

⇒ the number of ways =  $\frac{n!}{n} = \frac{n(n-1)!}{n} = (n-1)!$

• **circular permutations of *n* different objects taking *r* each time**

⇒ the number of ways =  $\frac{{}^n P_r}{r}$  , where  $r \leq n$

• **arrangements of *n* different objects to form a circular ring** ~ bracelet, necklace, ...  
 ( do not involve clockwise or anticlockwise, because both are the same )

⇒ the number of ways =  $\frac{n!}{2n} = \frac{n(n-1)!}{2n} = \frac{(n-1)!}{2}$

• **arrangements of *n* different objects taking *r* each time, to form a circular ring**

⇒ the number of ways =  $\frac{{}^n P_r}{2r}$  , where  $r \leq n$

**Notes :**

- **even number** → last digit must be even
- **divisible by 5** → last digit must be 0, 5
- **odd number** → last digit must be odd
- **divisible by 2** → last digit must be even

**COMBINATION** → order of arrangement is not important

~ *keywords* : the number of ways / selections / committees / teams / groups / colours / parcels / hampers ...

• **combinations of *r* objects chosen from *n* different objects**  
 (without considering the positions or arrangements)

⇒ the number of ways =  ${}^n C_r = \frac{n!}{(n-r)!r!} = \frac{{}^n P_r}{r!}$  , where  $r \leq n$ .

**Notes :**

- less than ( $<$ )
- at most, not more than, the maximum ( $\leq$ )
- more than, greater than ( $>$ )
- at least, not less than, the minimum ( $\geq$ )

- $n! = n(n-1)(n-2)(n-3)(n-4)(n-5)(n-6) \dots (5)(4)(3)(2)(1)$   
 $= n(n-1)!$   
 $= n(n-1)(n-2)!$   
 $= n(n-1)(n-2)(n-3)!$   
 $= n(n-1)(n-2)(n-3)(n-4)!$

example

$$6! = 6(5)(4)(3)(2)(1)$$

$$= 6(5)!$$

$$= 6(5)(4)!$$

$$= 6(5)(4)(3)!$$

↓

$n! = {}^n P_n = {}^n P_{n-1} \Rightarrow$  example :  $8! = {}^8 P_8 = {}^8 P_7$

- ${}^n P_r = \frac{n!}{(n-r)!} = n(n-1)(n-2) \dots (n-r-1)(n-r)(n-r+1) \rightarrow {}^9 P_4 = 9(8)(7)(6)$

⇒  ${}^n P_{r-1} = \frac{n!}{(n-r+1)!}$  ;  ${}^n P_{r-2} = \frac{n!}{(n-r+2)!}$  ;  ${}^{n-1} P_{r-1} = \frac{(n-1)!}{(n-r)!}$  ; ...

⇒  ${}^n P_{r+1} = \frac{n!}{(n-r-1)!}$  ;  ${}^n P_{r+2} = \frac{n!}{(n-r-2)!}$  ;  ${}^{n-1} P_{r+1} = \frac{(n-1)!}{(n-r-2)!}$  ; ...

- ${}^n C_r = \frac{n!}{(n-r)!r!} = {}^n C_{n-r} \Rightarrow$  example :  ${}^6 C_2 = {}^6 C_4$  ;  ${}^{10} C_3 = {}^{10} C_7$  ...

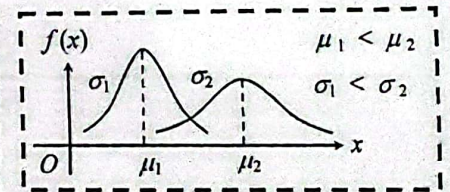
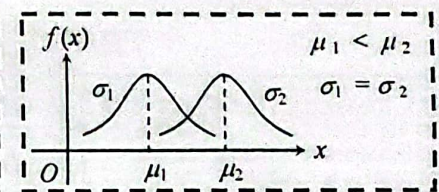
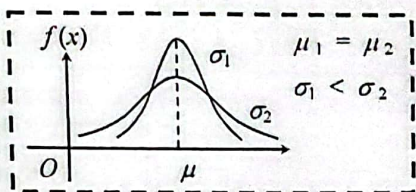
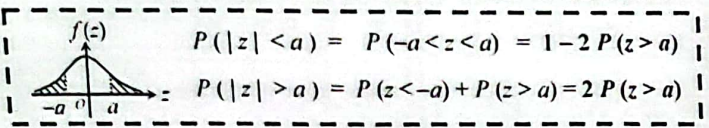
$\underbrace{2+4=6} \quad \underbrace{3+7=10}$

- ${}^n P_1 = {}^n C_1 = {}^n C_{n-1} = n$

- $0! = 1! = {}^n P_0 = {}^n C_0 = {}^n C_n = 1 \Rightarrow {}^n P_r > 1 \sim r > 0$  and  ${}^n C_r > 1 \sim 0 < r < n$

ONE PAGE NOTES [ Coding Method ]

"PROBABILITY DISTRIBUTIONS"



**BINOMIAL DISTRIBUTION**

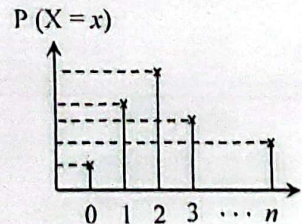
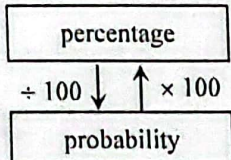
$X \sim B(n, p) \rightarrow X$  discrete random variable ;  $X = 0, 1, 2, 3, 4, 5, \dots, n$

$P(X=r) = {}^n C_r p^r q^{n-r} \sim r =$  number of success ( $r = 0, 1, 2, 3, \dots, n$ )

$\sim n =$  number of trials

$\sim p =$  probability of success ( $0 < p < 1$ ) ①

$\sim q =$  probability of failure ( $q = 1 - p$  @  $p + q = 1$ )



${}^n C_0 = 1, {}^n C_n = 1, a^0 = 1 \text{ \& } {}^n C_1 = n$   
 ${}^n C_r = \frac{n!}{(n-r)! r!} \Rightarrow {}^n C_r = {}^n C_{n-r}$   
 $n! = n \times (n-1) \times (n-2) \times \dots \times 3 \times 2 \times 1$   
 $= n(n-1)! = n(n-1)(n-2)! = \dots$   
 $8! = 8(7!) = 8(7)(6!) = \dots$

$P(X=0) + P(X=1) + P(X=2) + P(X=3) + \dots + P(X=n) = 1$

②  $P(X < 2) = P(X=0) + P(X=1)$

③  $P(X \geq 2) = 1 - P(X=0) - P(X=1)$

• mean @ expected value of  $X, \mu = np$

• variance of  $X, \sigma^2 = npq$

• standard deviation of  $X, \sigma = \sqrt{npq}$  ④

**Notes :**

- ③ less / small than ( $<$ )
- ③ at most, not more than, maximum ( $\leq$ )
- ③ more / greater than ( $>$ )
- ③ at least, not less than, minimum ( $\geq$ )

**Find  $n(A)$  &  $n(S)$**  ⑤

[ first, find the value of probability ]

$P(A) = \frac{n(A)}{n(S)}$

**calculator fx-570MS**

mode ; mode ; 1 ;  
shift ; 3

$R \sim >, \geq \text{ \& } P \sim <, \leq$

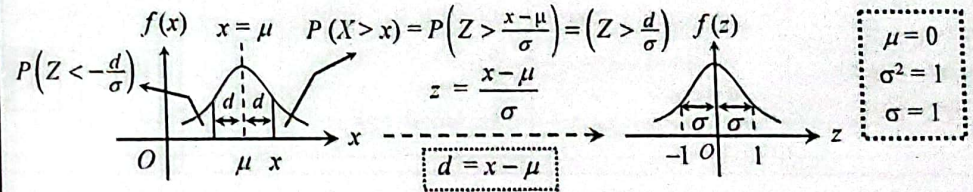
**NORMAL DISTRIBUTION**

[  $1\sigma$  from  $\bar{x} = -1 < z < 1$  ;  $2\sigma$  from  $\bar{x} = -2 < z < 2$  ; ... ]

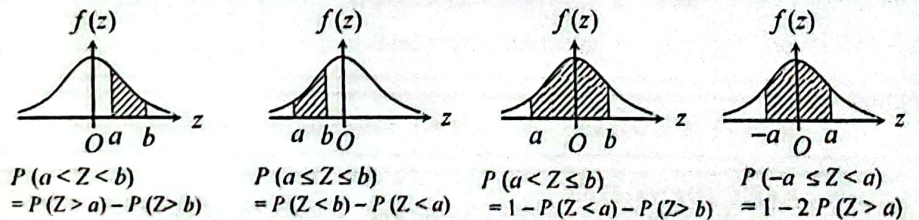
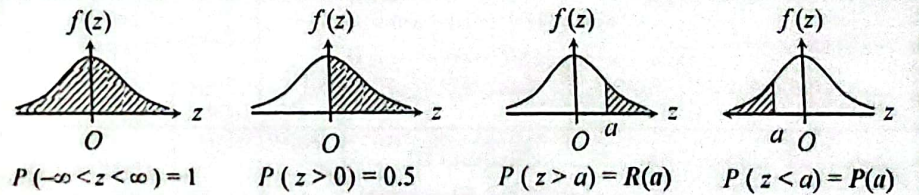
$X \sim N(\mu, \sigma^2) \rightarrow X$  continuous random variable ;  $X < a, X > a, a < X < b, \dots$

Normal distribution,  $X \sim N(\mu, \sigma^2)$

Standard normal distribution,  $Z \sim N(0, 1)$



**Find Probability** [ given x-score, convert to z-score, find the probability value ] ⑥



**Find x-score** [ get the probability value, find the corresponding z-score, solve ] ⑦

**EXAMPLE**  
 $P(x > k) = 0.4$      $P(x > k) = 0.87$   
 $P\left(z > \frac{k - \mu}{\sigma}\right) = 0.4$      $P\left(z < \frac{k - \mu}{\sigma}\right) = 0.13$   
 $\sim P(z > \underline{0.253}) = 0.4$  [ from table ]     $\sim P(z > \underline{1.127}) = 0.13$  [ from table ]  
 $\frac{k - \mu}{\sigma} = 0.253$      $\frac{k - \mu}{\sigma} = -1.127$

# ONE PAGE NOTES "TRIGONOMETRIC FUNCTIONS"

## ROTAING OF ANGLE / RELATION BETWEEN ANGLES / 3 BASIC TRIGONOMERIC RATIOS / PYTHAGORAS THEOREM

<b>Quadrant II ~ obtuse</b> $(90^\circ < \theta < 180^\circ)$ <ul style="list-style-type: none"> <li>• <math>\sin \theta \rightarrow +</math></li> <li>• <math>\cos \theta \rightarrow -</math></li> <li>• <math>\tan \theta \rightarrow -</math></li> </ul>	<b>Quadrant I ~ acute</b> $(0^\circ < \theta < 90^\circ)$ <ul style="list-style-type: none"> <li>• <math>\sin \theta \rightarrow +</math></li> <li>• <math>\cos \theta \rightarrow +</math></li> <li>• <math>\tan \theta \rightarrow +</math></li> </ul>
<b>Quadrant III ~ reflex</b> $(180^\circ < \theta < 270^\circ)$ <ul style="list-style-type: none"> <li>• <math>\sin \theta \rightarrow -</math></li> <li>• <math>\cos \theta \rightarrow -</math></li> <li>• <math>\tan \theta \rightarrow +</math></li> </ul>	<b>Quadrant IV ~ reflex</b> $(270^\circ < \theta < 360^\circ)$ <ul style="list-style-type: none"> <li>• <math>\sin \theta \rightarrow -</math></li> <li>• <math>\cos \theta \rightarrow +</math></li> <li>• <math>\tan \theta \rightarrow -</math></li> </ul>

$\sin \begin{cases} + (I, II) \\ - (III, IV) \end{cases}$   
 $\cos \begin{cases} + (I, IV) \\ - (II, III) \end{cases}$   
 $\tan \begin{cases} + (I, III) \\ - (II, IV) \end{cases}$

$I \xleftrightarrow{180-I} II$   
 $I \xleftrightarrow{180+I} III$   
 $I \xleftrightarrow{360-I} IV$

$H = \sqrt{O^2 + A^2}$   
 $O = \sqrt{H^2 - A^2}$   
 $A = \sqrt{H^2 - O^2}$

3	4	5	5	12	13
6	8	10	7	24	25
9	12	15	8	15	17

$\sin \theta = \frac{O}{H}$   
 $\cos \theta = \frac{A}{H}$   
 $\tan \theta = \frac{O}{A}$

## SPECIAL ANGLE

	30°	45°	60°
sin	$\frac{1}{2}$	$\frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$	$\frac{\sqrt{3}}{2}$
cos	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$	$\frac{1}{2}$
tan	$\frac{1}{\sqrt{3}} = \frac{\sqrt{3}}{3}$	1	$\sqrt{3}$

## COMPLEMENTARY ANGLE FORMULAE

$\sec x = \frac{1}{\cos x} \Rightarrow \cos x = \frac{1}{\sec x}$   
 $\operatorname{cosec} x = \frac{1}{\sin x} \Rightarrow \sin x = \frac{1}{\operatorname{cosec} x}$   
 $\cot x = \frac{1}{\tan x} \Rightarrow \tan x = \frac{1}{\cot x}$   
 $\tan x = \frac{\sin x}{\cos x} / \cot x = \frac{\cos x}{\sin x}$

**Quadrant II**  

- $\operatorname{cosec} (180^\circ - \theta) = \frac{1}{\sin \theta}$
- $\sec (180^\circ - \theta) = -\frac{1}{\cos \theta}$
- $\cot (180^\circ - \theta) = -\frac{1}{\tan \theta}$

**Quadrant I**  

- $\sin \theta$
- $\cos \theta$
- $\tan \theta$

trigonometric ratios for angles between  $0^\circ$  and  $360^\circ$

**Quadrant III**  

- $\operatorname{cosec} (180^\circ + \theta) = -\frac{1}{\sin \theta}$
- $\sec (180^\circ + \theta) = -\frac{1}{\cos \theta}$
- $\cot (180^\circ + \theta) = \frac{1}{\tan \theta}$

**Quadrant IV**  

- $\operatorname{cosec} (360^\circ - \theta) = -\frac{1}{\sin \theta}$
- $\sec (360^\circ - \theta) = \frac{1}{\cos \theta}$
- $\cot (360^\circ - \theta) = -\frac{1}{\tan \theta}$

### For any



**For any**  

- $\sin (90^\circ - \theta) = \cos \theta$
- $\cos (90^\circ - \theta) = \sin \theta$
- $\tan (90^\circ - \theta) = \cot \theta$
- $\operatorname{cosec} (90^\circ - \theta) = \sec \theta$
- $\sec (90^\circ - \theta) = \operatorname{cosec} \theta$
- $\cot (90^\circ - \theta) = \tan \theta$

## UNIT CIRCLE

- $\sin \theta = \frac{y\text{-coordinate}}{1}$
- $\cos \theta = \frac{x\text{-coordinate}}{1}$
- $\tan \theta = \frac{y\text{-coordinate}}{x\text{-coordinate}} = \frac{\sin \theta}{\cos \theta}$

**NEGATIVE ANGLES**  $\rightarrow \sin(-\theta) = -\sin \theta$  ;  $\cos(-\theta) = \cos \theta$  ;  $\tan(-\theta) = -\tan \theta$  ;  $\operatorname{cosec}(-\theta) = -\operatorname{cosec} \theta$  ;  $\sec(-\theta) = \sec \theta$  ;  $\cot(-\theta) = -\cot \theta$

### BASIC IDENTITIES

- $\sin^2 x + \cos^2 x = 1 \Rightarrow \cos^2 x = 1 - \sin^2 x$   
 $\Rightarrow \sin^2 x = 1 - \cos^2 x$
- $\sec^2 x = 1 + \tan^2 x \Rightarrow \tan^2 x = \sec^2 x - 1$
- $\operatorname{cosec}^2 x = 1 + \cot^2 x \Rightarrow \cot^2 x = \operatorname{cosec}^2 x - 1$

### DOUBLE ANGLE FORMULAE / HALF ANGLE

- $\cos 2A = \cos^2 A - \sin^2 A \Rightarrow \cos A = \cos^2 \frac{A}{2} - \sin^2 \frac{A}{2}$   
 $= 2 \cos^2 A - 1 \qquad \qquad \qquad = 2 \cos^2 \frac{A}{2} - 1$   
 $= 1 - 2 \sin^2 A \qquad \qquad \qquad = 1 - 2 \sin^2 \frac{A}{2}$

### ADDITION FORMULAE

- $\sin (A \pm B) = \sin A \cos B \pm \cos A \sin B$
- $\cos (A \pm B) = \cos A \cos B \mp \sin A \sin B$
- $\tan (A \pm B) = \frac{\tan A \pm \tan B}{1 \mp \tan A \tan B} \rightarrow \cot (A \pm B) = \frac{1 \mp \tan A \tan B}{\tan A \pm \tan B}$

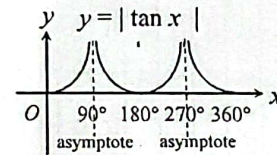
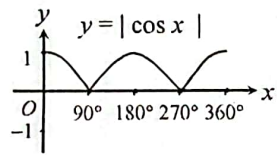
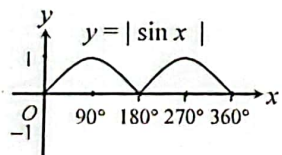
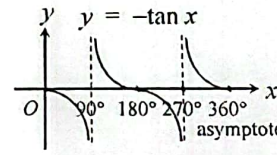
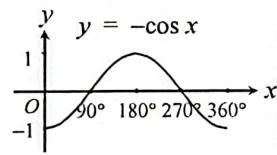
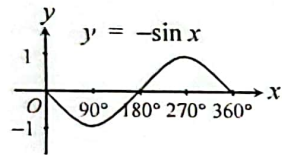
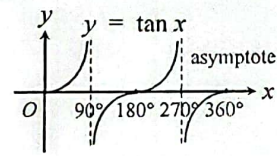
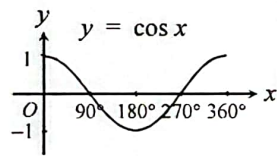
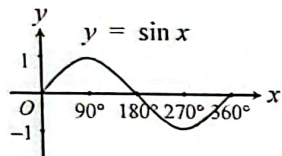
- $\sin 2A = 2 \sin A \cos A \Rightarrow \sin A = 2 \sin \frac{A}{2} \cos \frac{A}{2}$
- $\tan 2A = \frac{2 \tan A}{1 - \tan^2 A} \Rightarrow \tan A = \frac{2 \tan \frac{A}{2}}{1 - \tan^2 \frac{A}{2}}$
- $\cot 2A = \frac{1 - \tan^2 A}{2 \tan A} \Rightarrow \cot A = \frac{1 - \tan^2 \frac{A}{2}}{2 \tan \frac{A}{2}}$

GRAPH  $\rightarrow y = a \sin bx$  @  $y = a \cos bx$  @  $y = a \tan bx$  ; where  $a = 1, b = 1$

- $\sin x^\circ = 0 \Rightarrow x = 0, 180, 360$
- $\sin x^\circ = 1 \Rightarrow x = 90$
- $\sin x^\circ = -1 \Rightarrow x = 270$

- $\cos x^\circ = 0 \Rightarrow x = 90, 270$
- $\cos x^\circ = 1 \Rightarrow x = 0, 360$
- $\cos x^\circ = -1 \Rightarrow x = 180$

- $\tan x^\circ = 0 \Rightarrow x = 0, 180, 360$
- $\tan x^\circ = \infty \Rightarrow x = 90, 270$

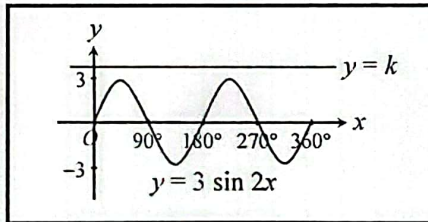
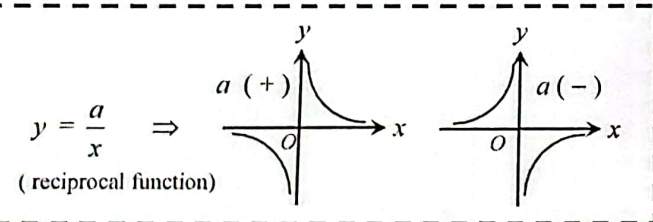


In general :	$y = a \sin bx + c$	$y = a \cos bx + c$	$y = a \tan bx + c$
<b>amplitude</b>	$ a  = \frac{\text{maximum-}y - \text{minimum-}y}{2}$		no amplitude
<b>period</b>	$\frac{360^\circ}{b}$		$\frac{180^\circ}{b}$
<b>b</b>	$\frac{360^\circ}{\text{period}}$		$\frac{180^\circ}{\text{period}}$
<b>c</b>	$\frac{\text{maximum-}y + \text{minimum-}y}{2}$		movement of the origin point up or down on the y-axis

- ~  $a$  changes  $\rightarrow$  the maximum and minimum value change
- ~  $b$  changes  $\rightarrow$  the graph will be compressed or expanded
- ~  $c$  changes  $\rightarrow$  the graph will be move vertically up or down

**Notes :**

- **period** = the angle for one circle @ a graph shape repeating
- sketch graph :  $\text{class interval size} = \frac{\pi}{2b} = \frac{90^\circ}{b}$
- draw graph :  $\text{class interval size} = \frac{\pi}{4b} = \frac{45^\circ}{b}$ , for "sin" and "cos"
- $\text{class interval size} = \frac{\pi}{8b} = \frac{45^\circ}{2b}$ , for "tan"

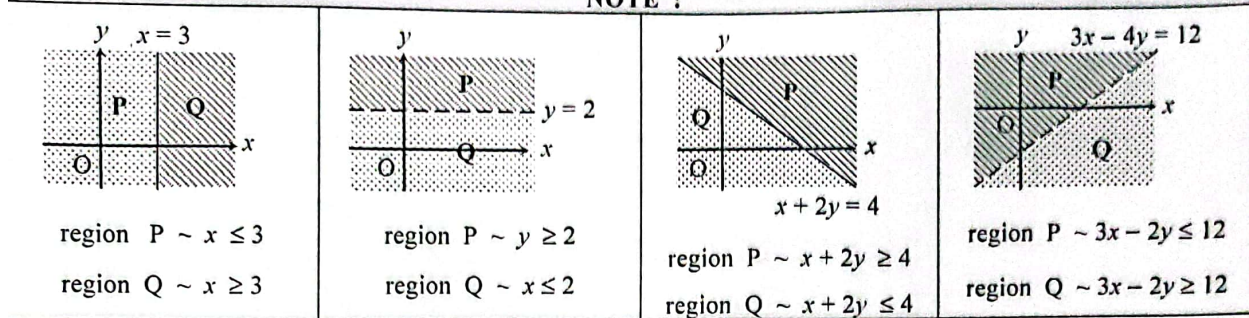


**number of possible solutions :**

- if  $3 \sin 2x = k$  has no solution  $\rightarrow k < -3$  and  $k > 3$
- if  $3 \sin 2x = k$  has 2 solutions  $\rightarrow k = -3$  and  $k = 3$
- if  $3 \sin 2x = k$  has 4 solutions  $\rightarrow -3 < k < 3$  and  $k \neq 0$
- if  $3 \sin 2x = k$  has 5 solutions  $\rightarrow k = 0$

# ONE PAGE NOTES "LINEAR PROGRAMMING "

## NOTE :



**Steps to solve linear programming problems using graphical method :**

- (i) State the two variables involved ~  $x, y$
- (ii) Write down a system of linear inequalities that satisfies all the constraints.
  - ◆ at least, not less than, the minimum  $\rightarrow \geq$
  - ◆ at most, not more than, the maximum  $\rightarrow \leq$
  - ◆ less than  $\rightarrow <$
  - ◆ more than  $\rightarrow >$

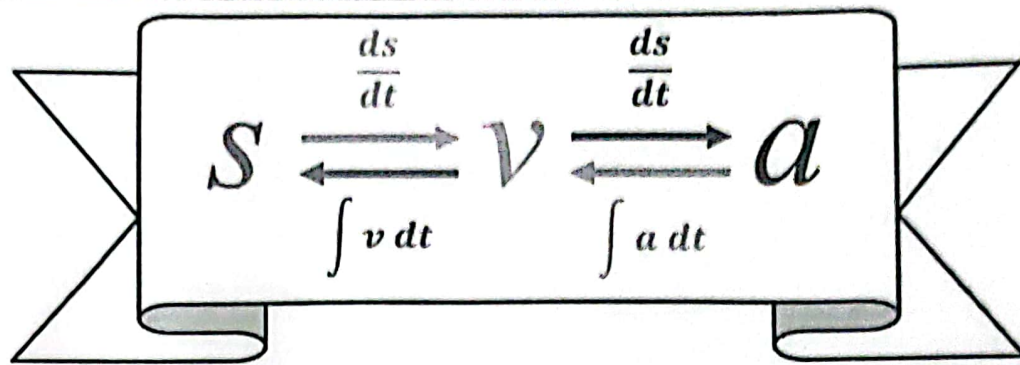
<b>Examples :</b>	
$y$ is more than $x$	$\Rightarrow y > x$
$y$ is less than $x$	$\Rightarrow y < x$
$y$ is not more than $x$	$\Rightarrow y \leq x$
$y$ is not less than $x$	$\Rightarrow y \geq x$
$y$ is at most $k$ times of $x$	$\Rightarrow y \leq kx$
$y$ is at least $k$ times of $x$	$\Rightarrow y \geq kx$
the maximum of $y$ is $k$	$\Rightarrow y \leq k$
the minimum of $x$ is $k$	$\Rightarrow x \geq k$
the total of $x$ and $y$ is at most $k$	$\Rightarrow x + y \leq k$
$y$ exceed $x$ by at least $k$	$\Rightarrow y - x \geq k$
$y$ is at most $k\%$ that of $x$	$\Rightarrow y \leq \frac{k}{100} x$
the ratio of $y$ to $x$ is at least $1 : 3$	$\Rightarrow y : x \geq 1 : 3$

- (iii) Using the given scales for  $x$  and  $y$  axes, draw and shade the region R which satisfies all the inequalities.
- (iv) Form an optimum function,  $k = ax + by$ .
- (v) Select a suitable value of  $n$ , draw the straight line with  $na$  as the  $y$ -intercept and  $nb$  as the  $x$ -intercept, where  $n = 1, 2, 3, \dots$

**Example :**

$$\begin{array}{l}
 \begin{array}{ccc}
 & \xrightarrow{\times 2} & \xrightarrow{\times 5} \\
 k = 5x + 8y & \Rightarrow x\text{-intercept} = 8 & \Rightarrow x\text{-intercept} = 16 & \Rightarrow x\text{-intercept} = 40 \\
 & \Rightarrow y\text{-intercept} = 5 & \Rightarrow y\text{-intercept} = 10 & \Rightarrow y\text{-intercept} = 25 \\
 \therefore 5x + 8y = 40 & \therefore 5x + 8y = 80 & \therefore 5x + 8y = 200
 \end{array}
 \end{array}$$

- (vi) With the use of a ruler and set square, slide the line towards the region R to obtain the optimum point for the required optimum function.



$$s = 0$$

- Returns/ passes through point  $O$ / initial point.

$$s > 0$$

On the right of  $O$ .

$$s < 0$$

On the left of  $O$ .

$$v = 0$$

- Stop/ At rest/ Stationary.
- Reverse its direction of motion/ Turns to left/ right/ opposite direction.
- Maximum/ Minimum displacement.

$$v > 0$$

Moves to right.

$$v < 0$$

Moves to left.

$$a = 0$$

- Maximum/ Minimum velocity.
- Constant velocity/ speed.

$$a > 0$$

Velocity is increasing

$$a < 0$$

Velocity is decreasing

### IMPLICATIONS :

- initial position ( $s$ ), initial velocity ( $v$ ), initial acceleration ( $a$ ), passes  $O$  for the first time  $\rightarrow t = 0$ .
- $P$  and  $Q$  meet  $\rightarrow s_P = s_Q$ .
- not return to  $O$  ( $s$ ), not stop ( $v$ )  $\rightarrow b^2 - 4ac < 0$  ( for function in quadratic form)
- the distance travelled during the  $n$  seconds / in the  $n$  seconds  $= \int_{n-1}^n v dt = |s_n - s_{n-1}|$
- the total distance travelled by the particle in the first  $n$  seconds,
  - if  $v \neq 0$ , the total distance  $= \int_0^n v dt = |s_n - s_0|$
  - if  $v = 0$  when  $t = m$  where  $0 \leq m \leq n$ , the total distance  $= \left| \int_0^m v dt \right| + \left| \int_m^n v dt \right|$ 
    - # first 5 second  $\rightarrow t = 0$  until  $t = 5$
    - # the fifth second  $\rightarrow t = 4$  until  $t = 5$
- average speed  $= \frac{\text{total distance travelled}}{\text{total time-taken}}$